

Advances on low energy moderator simulation using McStas: water, liq-⁴He, liq-D₂

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Starter dish: Brightness of the ILL

Thermal source brilliance validated in agreement with the *YellowBook* data Cold sources are much **brighter** than reported in the *YB* by factor 3-10 vs λ Data and report published at <<u>http://www.ill.eu/?id=11169</u>> FRM2 and HZB data also available

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Source brilliance

• Reasonable unit to compare emittance of sources:

 $\mathfrak{B} \left[n/cm^2/s/ster/\text{\AA} \right]$





Moderators... (Where McStas starts)





The Brilliance_monitor Component

Special "Brilliance" monitor of FIXED size 1x1cm. If used in the right setting, will output "instantaneous" and "mean" brilliances in units of Neutrons/cm^2/ster/AA/s. Conditions for proper units:

- Use a with a source of area 1x1cm
- The source must illuminate/focus to an area of 1x1cm a 1m distance
- · Parametrise the Brilliance_monitor with the frequency of the source
- To not change the source TOF distribution, place the Brilliance monitor close to the source!

with a source of area 1x1cm illuminating/focusing to an area of 1x1cm a 1m distance, this monitor will output "instantaneous" and "mean" brilliances in units of Neutrons/cm^2/ster/AA/s

Identification

- Author: Peter Willendrup, derived from TOF_lambda_monitor.comp
- Origin: DTU Physics
- Date: May 23, 2012
- Version: 1.1

Description

Here is an example of the use of the component. Note how the mentioned Unit conditions are implemented in instrument code.

```
lambda_1=lambdamax, Freq=14)
AT (0,0,0.000001) RELATIVE Source
```

Input parameters

Parameters in **boldface** are required; the others are optional.

Name	Unit	Description	Default
nlam	1	Number of bins in wavelength	101
nt	1	Number of bins in TOF	1001
filename	string	Defines filenames for the detector images. Stored as: Peak_ <filename> and Mean_<filename></filename></filename>	
t_0	us	Minimum time	0
t_1	us	Maximum time	20000
lambda_0	AA	Minimum wavelength detected	0
lambda_1	AA	Maximum wavelength detected	20
restore_neutron	1	If set, the monitor does not influence the neutron state	0
Freq	Hz	Source frequency. Use freq=1 for reactor source	







The moderation process implies a series of slow-down processes:

+Elastic collision with large momentum transfer – Compton scattering ($q \rightarrow$ Inf, high energy neutrons)

⇒Elastic scattering with lower momentum transfers (q ≤ few 10 Å⁻¹)

Inelastic scattering on material dynamics (Ei ≤ few 100 meV)

Usual materials used for slowing down neutrons:

Hydrogenated materials – water to get thermal neutrons (pre-moderator)
Mesitylene (10-100K) – to get warm neutrons

Liquid D2 and H2 – to get cold neutrons, using the rotational lines (e.g. 7-14meV)

Solid D2 – same as above but heat extraction is less efficient (no flow)

Liquid 4He – to get ultra cold neutrons from ~9Å neutrons (postmoderator)



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Neutron events may be currently generated from:
A black body (Maxwellian distributions)
Measured flux/divergence distributions
MCNP and Tripoli (nuclear reactor simulation codes) event files

Other neutron generators are in principle easy to write (e.g. from GEANT4, FLUKA, ...)

top

side

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Available material neutron scattering cross sections for in ENDF:

liq-D2, lid-H2, H2O, D2O, liq-CH4, sol-CH4 ZrH_x, Graphite, Be, BeO

(that's all folks)

Weaknesses:

Hardly produce Bragg peaks.

Rely on analytical models at low energies.

Mostly assumed to be incoherent-like.

•Very few temperatures available for each material.

■Data files often given for few discrete scattering angles (!!) – this is ok when averaging on many scattering events in a large volume, but not accurate.

Improving these aspects also benefits to the neutron scattering community by setting new demand on material simulation accuracy in our MC codes.

Going further: getting new data for materials

(<u>/</u>) Computing for Science

From experiments:

From molecular dynamics:

Perform MD simulations

•Import trajectories

Data mine or send new proposals
Reduce data: normalize, subtract empty cell,
Transform to S(q,w)
I use LAMP for this.





•Compute coherent and incoherent scattering S(q,w)

xis (z)

Mostly for high temperature materials – low temperatures are often quantum... I use **VASP**, then **nMoldyn** for this. May use Material Studio.

Axis 1 axis (y)

Axis_2 axis (x)

POSCAR.xyz Data (text format with fastest import method)

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Measurement on IN4 Farhi/Calzavara/Haeck Exp 1-10-9: IN5 13-15 Sept 2010: H2O and D2O T=2-300 K; lambda=2,5,10 Angs

Use LAMP to generate S(q,w). Use iFit to convert to S(a,b). Use NJOY to convert to ACE.

$$\alpha = \frac{E' + E - 2\sqrt{E'E}\cos\theta}{AkT} = \frac{\hbar^2 \kappa^2}{2MkT} \qquad \beta = \frac{E' - E}{kT} = \frac{\varepsilon}{kT} \qquad S(\alpha, \beta) \sim S(q, \omega) \cdot q \cdot M \cdot (k_B T)^2$$



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Water: comparing with existing data

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Thermal Neutron Scattering Data

for the Moderator Materials



ongitude [deg]

6 rapz



Upgraded Isotropic_Sqw component:

•More accurate total cross section computation $\sigma(Ei)$

•Computes many physical parameters from *S*(*q*,*w*)

•Compressibility, sound velocity, $\langle u^2 \rangle$, elastic modulus, diffusion coefficient, collective excitation frequency w^2 , gDOS, ...

•Can handle both classical and quantum limit S(q, w) and symmetrize energy range, with Bose factor

iFit for handling the data

•Transformation $S(q, w) \rightarrow S(\alpha, \beta)$ •Plotting See Egelstaff or H. Fischer, Rev. Prog. Phys. 69 (2006) 233

Neutronist's Mantra

Effective cross section for scattered intensity

We like to play games in (q, ω) space

Effective cross section in (q, ω) space

Probability to interact

Scattering distribution

$$\frac{d^2\sigma}{d\Omega dE_f} = \frac{\sigma}{4\pi} \frac{k_f}{k_i} NS(q,\omega)$$

Holy Book (Squires)

$$\hat{\sigma} = \iint \frac{d^2 \sigma}{d\Omega dE_f} d\Omega dE_f$$

V.F. Sears. Adv. Phys., 24, 1, 1975.

$$\frac{d\Omega}{d\theta} = -2\pi sin\theta$$
$$\frac{dq}{d\theta} = -\frac{k_i k_f sin\theta}{q}$$
$$\int \int S(q,\omega) q$$

$$\hat{\sigma} = \sigma \iint \frac{S(q,\omega)q}{2k_i^2} dqd\omega$$

 $p = e^{-\rho \hat{\sigma} x}$

 $S(q,\omega)$

with importance sampling to scatter preferably where *S* is large



Cold neutrons are generated from moderation in e.g. *l*-H or *l*-D.

Ultra Cold Neutrons, produced from cold neutrons, used for fundamental physics (cosmology). Require high UCN density.

Currently max density at the ILL 30 cm⁻³ using a turbine (Doppler effect).



Idea : extract energy from cold neutrons using phonons at low temperature. Neutron can not regain energy because T is very low (<< phonon energy).

Materials : solid-D2, ⁴He are promising

solid Deuterium as converter (o-D2):

solid-D,: production of UCNs

• temperature: 5 K

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- para-D2 content < 1%
- absorption cross section $\sigma_{abs} = 0.0005b$
- incoherent (2b) and coh (5b).
- •Distribution of inelastic processes.



Used e.g. at PSI for the nEDM.



1 hour@IN4

- A. Frei, E. Gutsmiedl, et al. *EPL*, **92** (2010) 62001
- Granada, *EPL* **86** (2009) 66007 May be converted to $S(\alpha, \beta)$

Also for l-D,



We shall use the same methodology as for water, and produce $S(\alpha,\beta)$ ACE files for MCNP.



• Crosses at λ =8.9 Å for free (cold) n. Neutron loses all energy by phonon emission \rightarrow UCN.

*liq-*⁴*He: production of UCNs*

- Reverse suppressed by Boltzmann factor, 1-⁴He is at 0.5K, no 12K phonons.
- Extraction using open UCN converter demonstrated Y. Masuda et al., PRL (2002) 284801-1.
- Use large volume for maximum production and storage.



UCN

Computing for Science



McStas

- •We assemble a ⁴He cylinder ϕ =6.6 cm 20 cm long (McStas).
- •Send cold neutrons (velocity selector $d\lambda/\lambda = +/-8$ or 14%)
- •Record escaping neutrons with $\omega < 250 \text{neV}$
- •Model assembly : 1 hour (1 man) ; Computing time 1h (8 cores)

Liquid 4He

$$\sigma_{abs} = 0.00747 \text{ b (good)}$$

$$\sigma_{coh} = 1.34 b$$

$$\sigma_{inc} = 0 b (perfect)$$

Excellent for long storage times and large volumes.

S(q, ω) data from J. Bossy and J. Ollivier. 2.5 hours@IN5. λ =3 Å Also have IN5 λ =5 Å + IN6 λ =4 Å







liq-⁴He: simulation results

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Measurement H113@ILL vs pressure

Increasing the density with pressure does not bring more neutrons as thius is compensated by a smaller total cross section from steeper phonons.





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And that will make a day (for today at least).

