

Simulations of the μ^+ SR experiment

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Instrument scientists from ISIS and PSI

Introduction: why do we need instrument simulation?

How can we explain results like this:

High fields are useful...
...but come with side-effects

Modify muon trajectory
changing beam-spot size at sample

Alter muon-spin polarization across sample

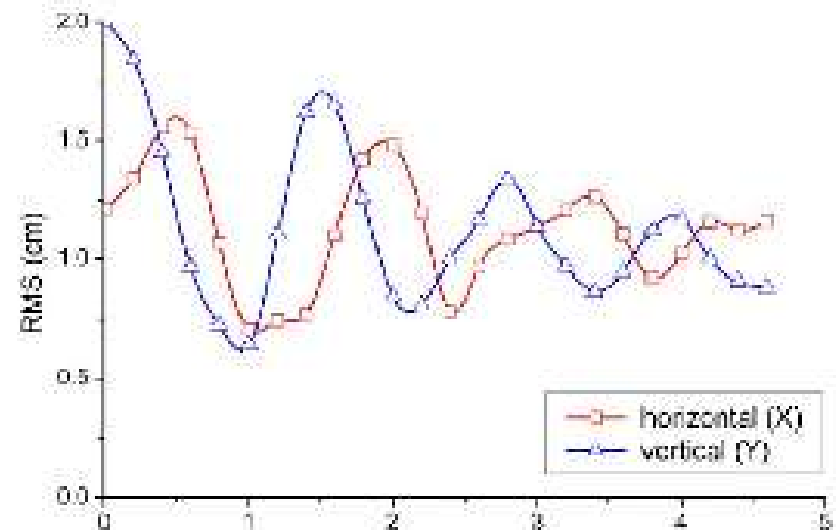
Modify positron trajectories
helical motion or "spiraling"

All alter the forward/backward asymmetry!

We need to understand these effects in detail

Simulations have been carried out using two separate program packages

Tofu and Geant4



The basic physics involved

The four vector $x^\mu = (ct, \mathbf{x})$

and the invariant $ds^2 = -c^2 dt^2 + dx^2 + dy^2 + dz^2$

The four velocity is $u^\mu = \frac{dx^\mu}{ds}$

The Maxwell field tensor

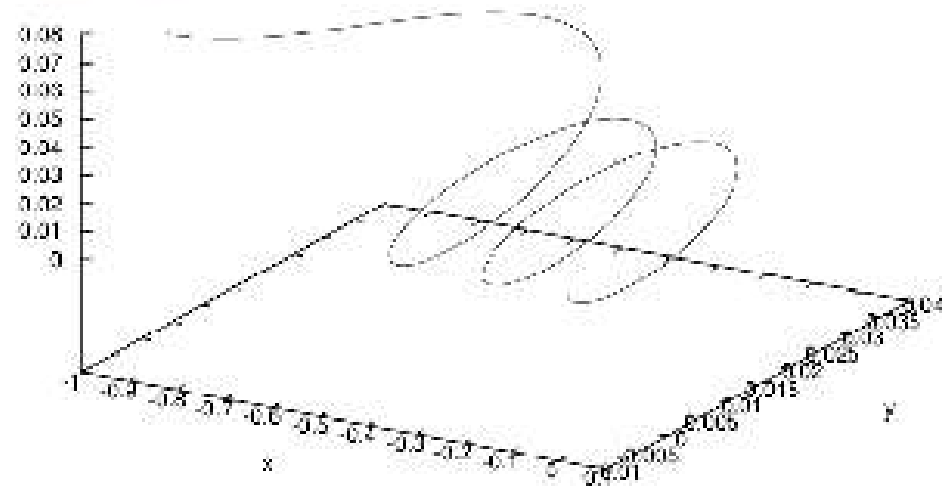
$$F^{ik} = \begin{pmatrix} 0 & -E_x/c & -E_y/c & -E_z/c \\ E_x/c & 0 & -B_z & B_y \\ E_y/c & B_z & 0 & -B_x \\ E_z/c & -B_y & B_x & 0 \end{pmatrix}.$$

Lead to the relativistic equations of motion

$$mc \frac{du^\mu}{ds} = q F^{\mu\nu} u_\nu$$

But more importantly...

the cyclotron radius is given by $r = \frac{|\mathbf{v}_T| \zeta}{q B c^2}$



The basic physics involved ... continued

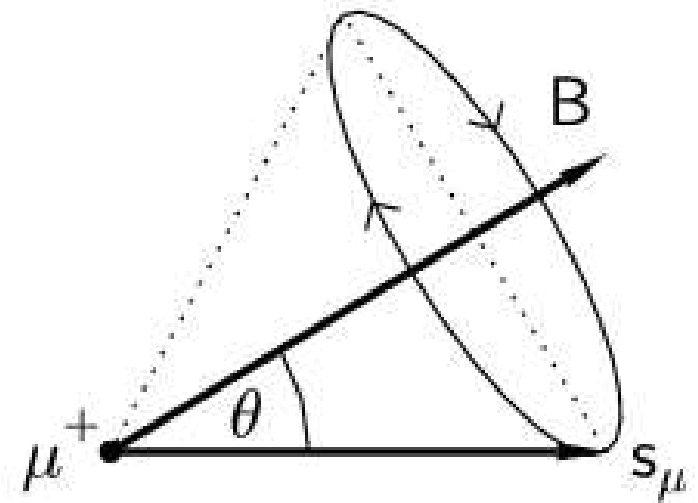
The equations of motion for the velocity

$$\frac{d\mathbf{v}}{dt} = \frac{e}{m} \mathbf{v} \times \mathbf{B}$$

are identical to those for the spin polarization

$$\frac{d\mathbf{P}}{dt} = \frac{e}{m} \mathbf{P} \times \mathbf{B}$$

(even in the relativistic limit)



This provides a useful check for the calculations

(It's because $g=2$, *Quantum Electrodynamics*, Feynman 1962)

Tofu: A numerical approach

In-house routines

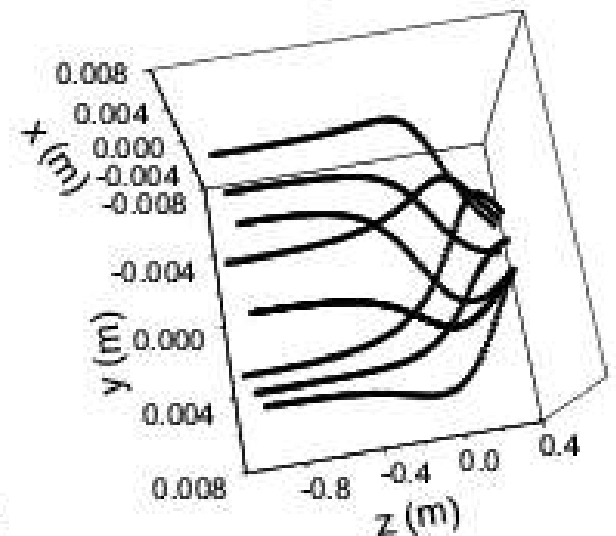
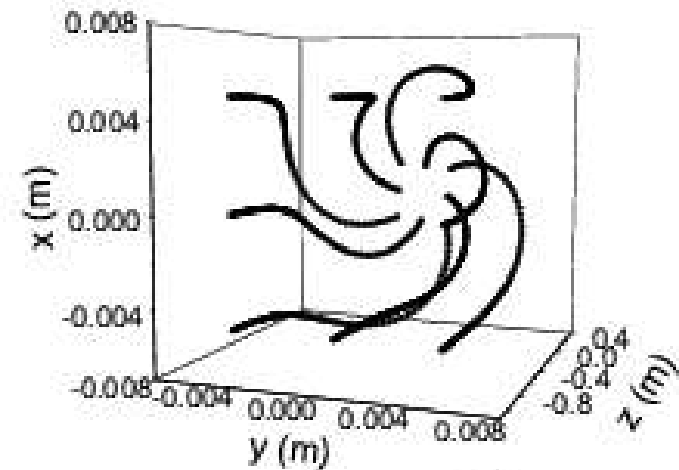
Written in FORTRAN

A quick and dirty method of obtaining results utilising Numerical Methods algorithms

Reads in field map \rightarrow calculates trajectories, evolves μ^+ spin

Includes relativistic correction, radiation damping

Implementing new geometries and physics is difficult...
...but the code's transparent and easily hacked!



Geant4: an object oriented approach

Powerful toolkit used for particle simulations

Written in C++, exploiting software engineering and object oriented technology

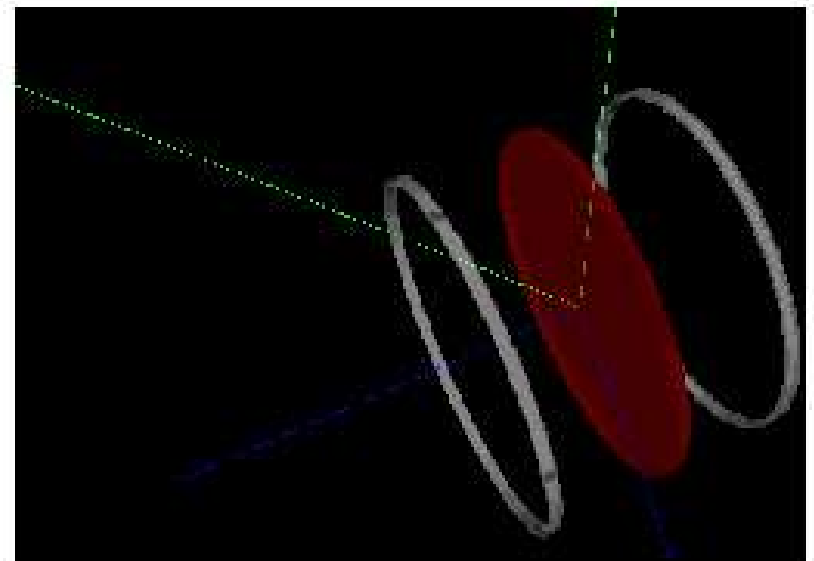
Includes tracking, geometry, physics models and hits

Able to cope with complex geometries and complex interplay of physical processes

Extensive user support and documentation

Primarily used by HEP community,
steep learning curve
and the code's rather daunting!

<http://wwwasd.web.cern.ch/wwwasd/geant4/geant4.html>



Initial conditions for simulations

Principle field direction along z , with cylindrical symmetry

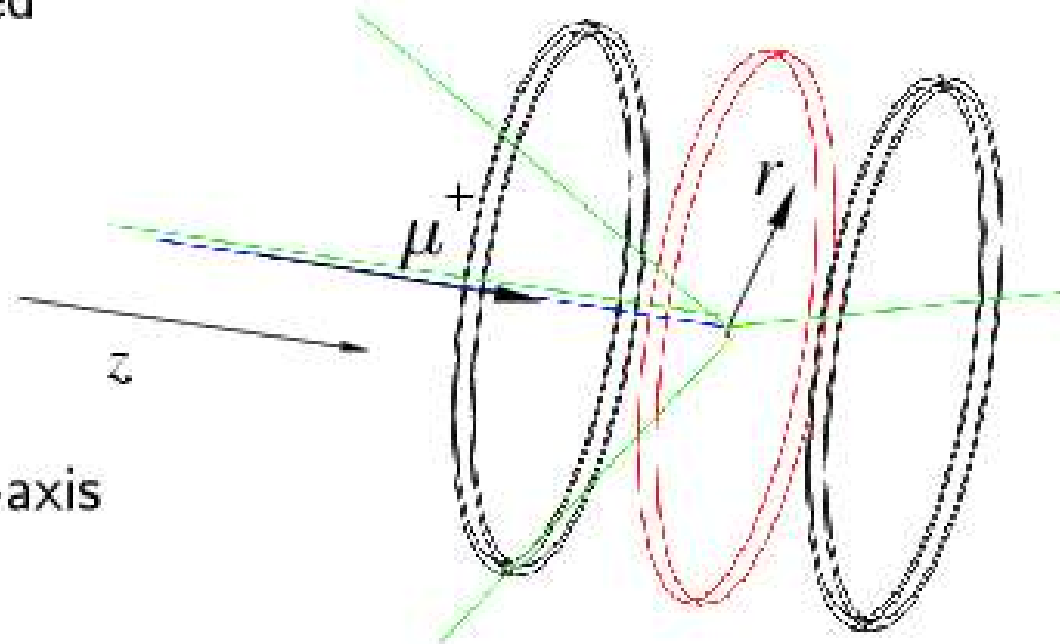
Muons start at $-z_0=1$ m with $\xi_{\text{kin}}=4.12$ MeV

Momentum directed along $+z$

Polarization \mathbf{P} initially along either $-z$ (longitudinal) or x (transverse)

Muons stopped in silver at $z=0$, where their position x^μ and polarization \mathbf{P} is recorded

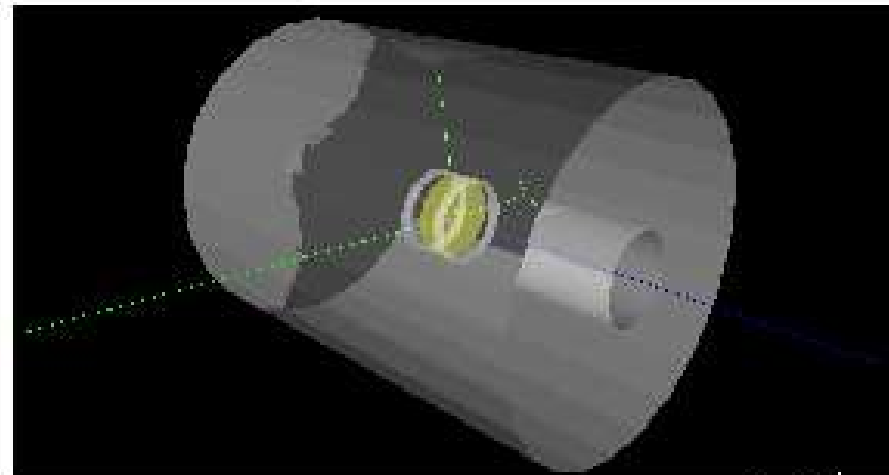
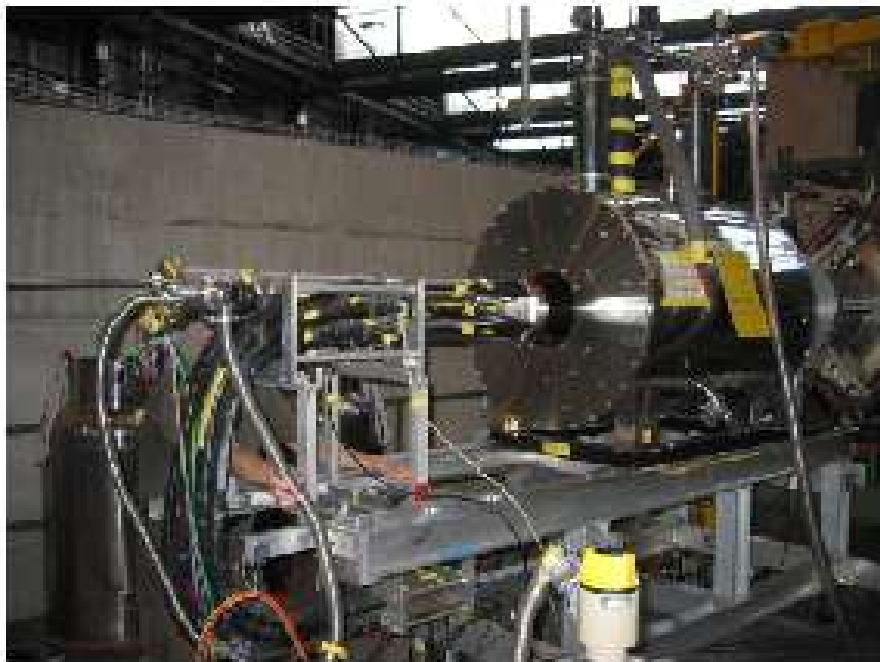
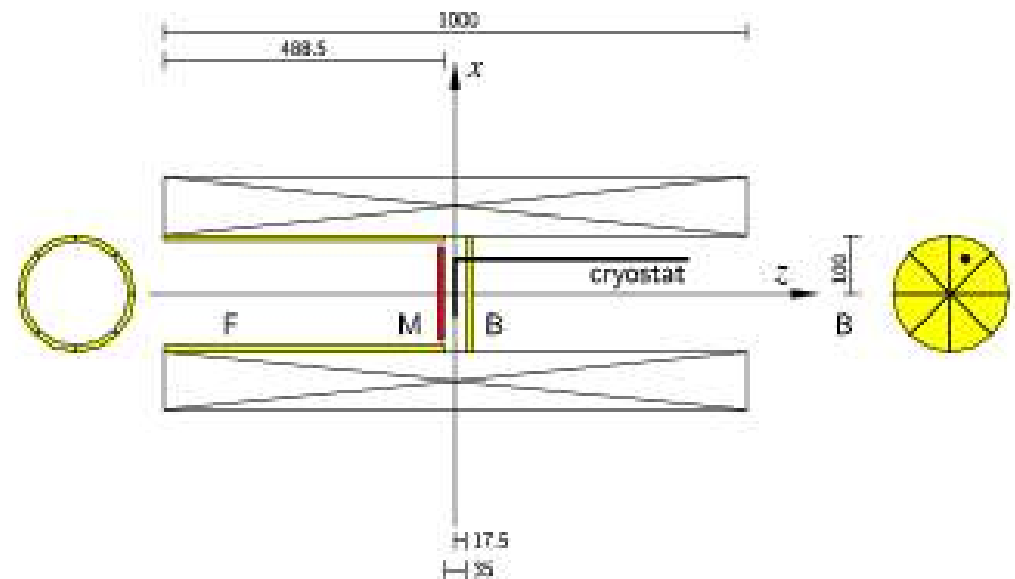
We'll consider a beam with a circular profile, and individual muons at distance r from the z -axis



Simulation of the ALC spectrometer

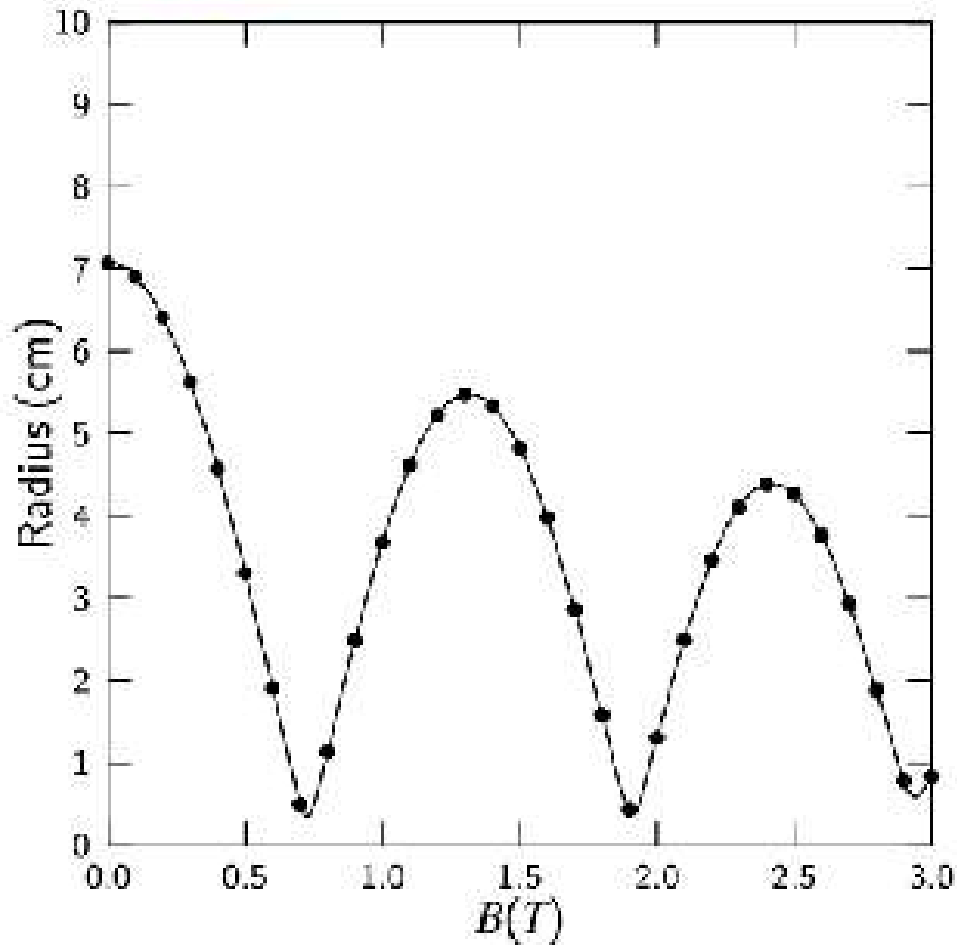
Field calculated using Biot-Savart law

$$d\mathbf{B}(\mathbf{x}) = \frac{\mu_0 I d\mathbf{l} \times (\mathbf{x} - \mathbf{x}')}{4\pi |\mathbf{x} - \mathbf{x}'|^3}$$

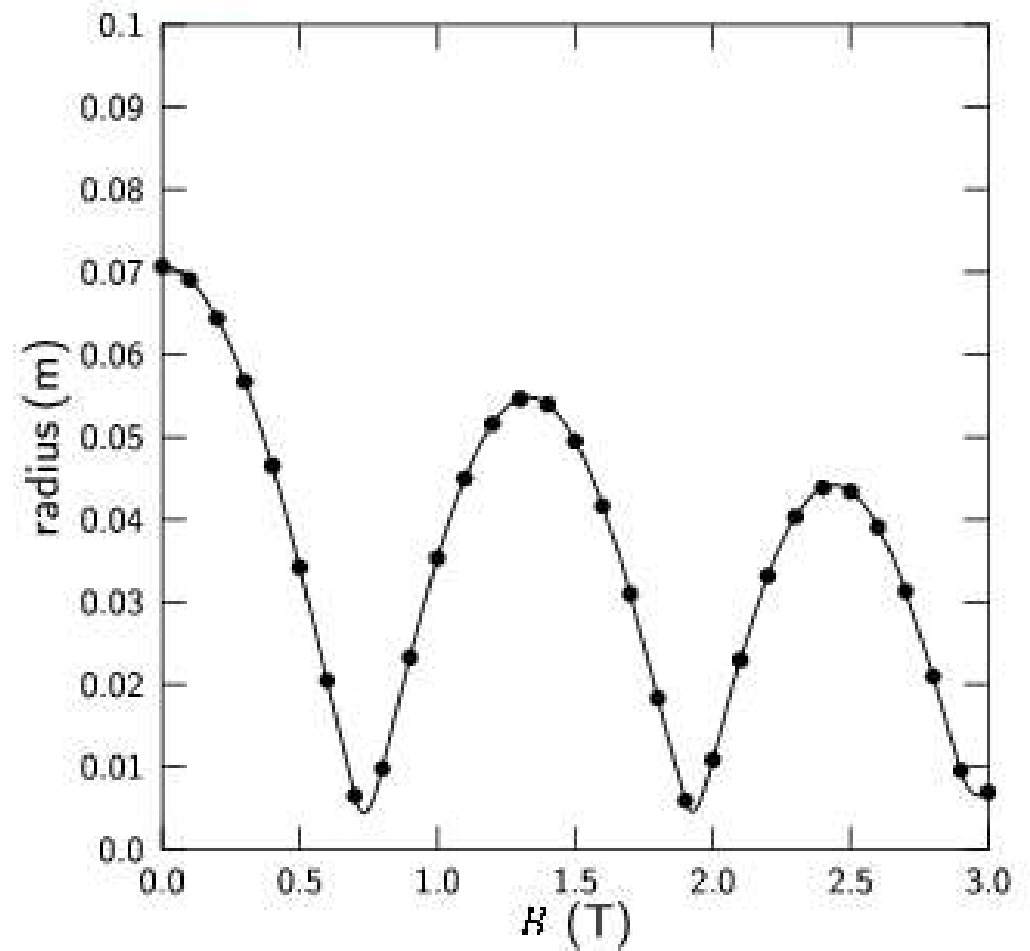


ALC: Pulsing of the spot size

Geant4

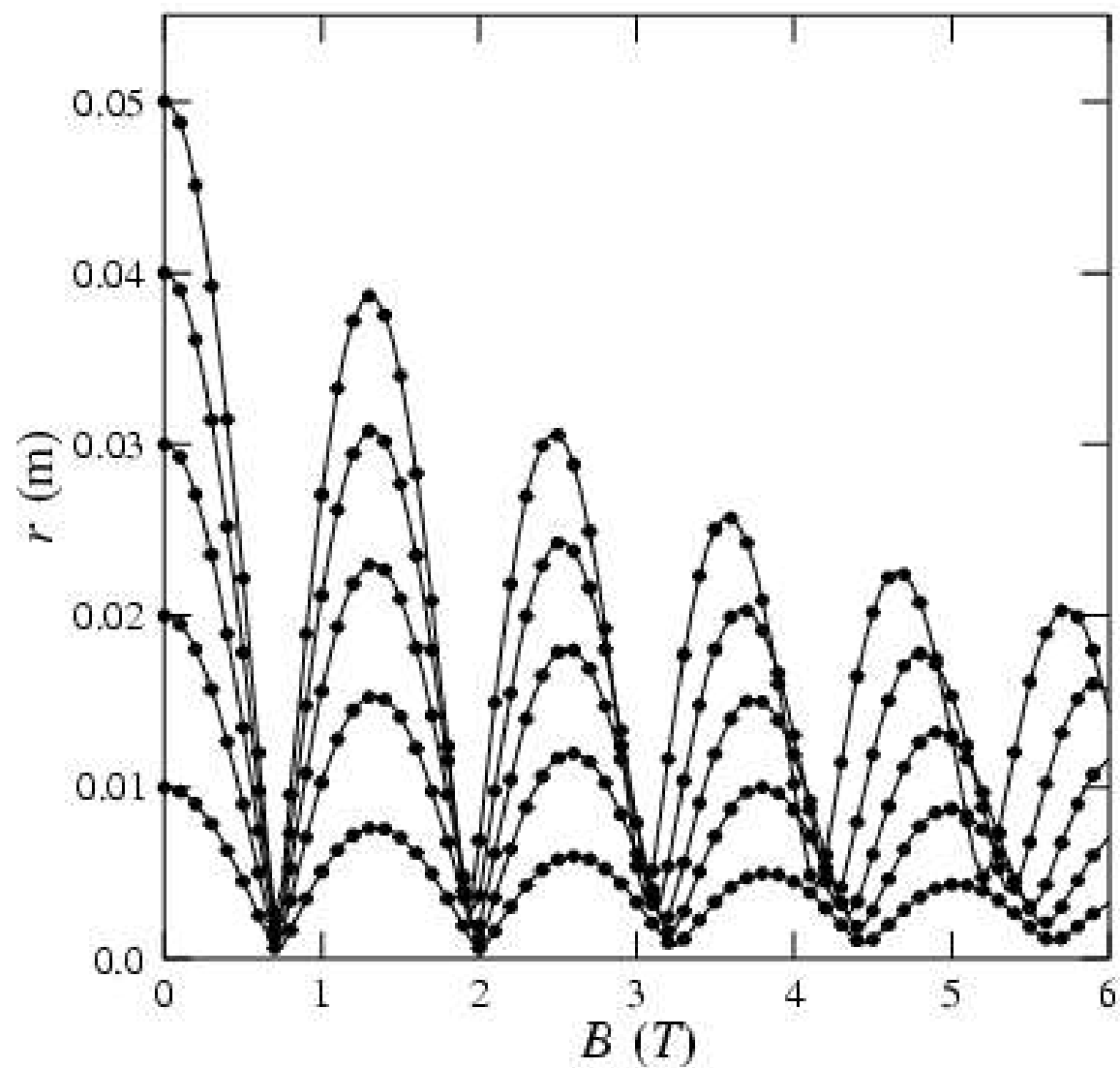


Tofu



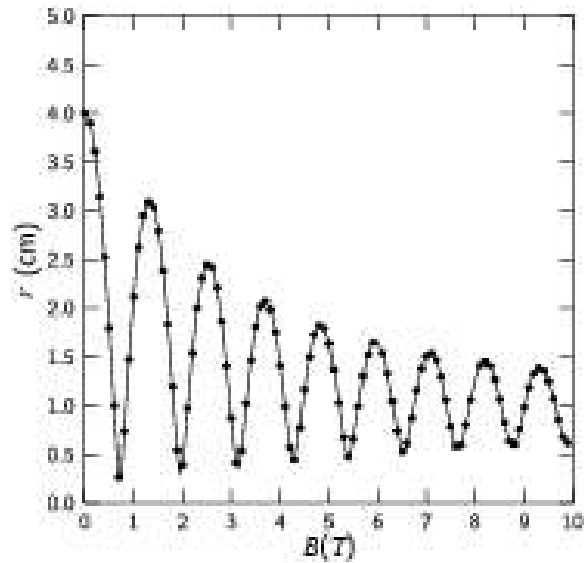
Good agreement!

ALC: Pulsing of the spot size

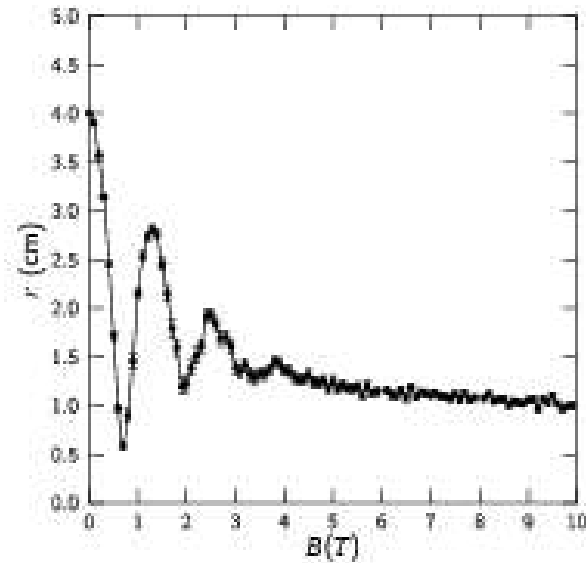


Factors influencing the spot size

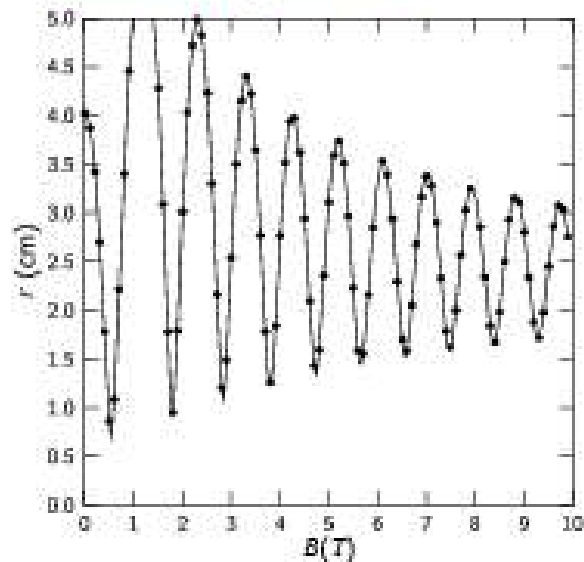
Parallel beam



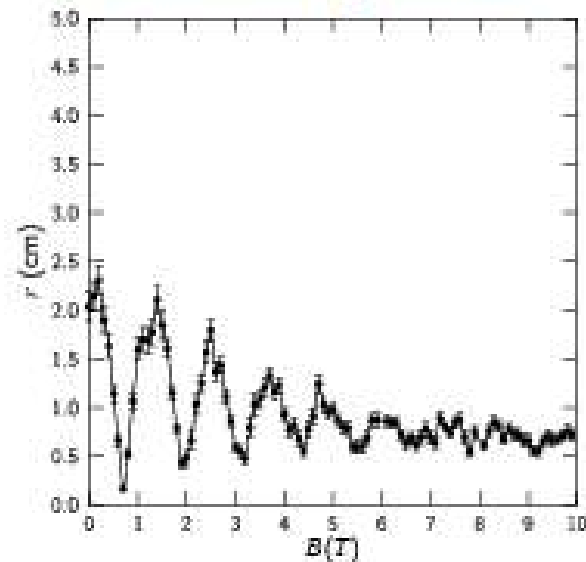
Momentum bite



Beam pitch

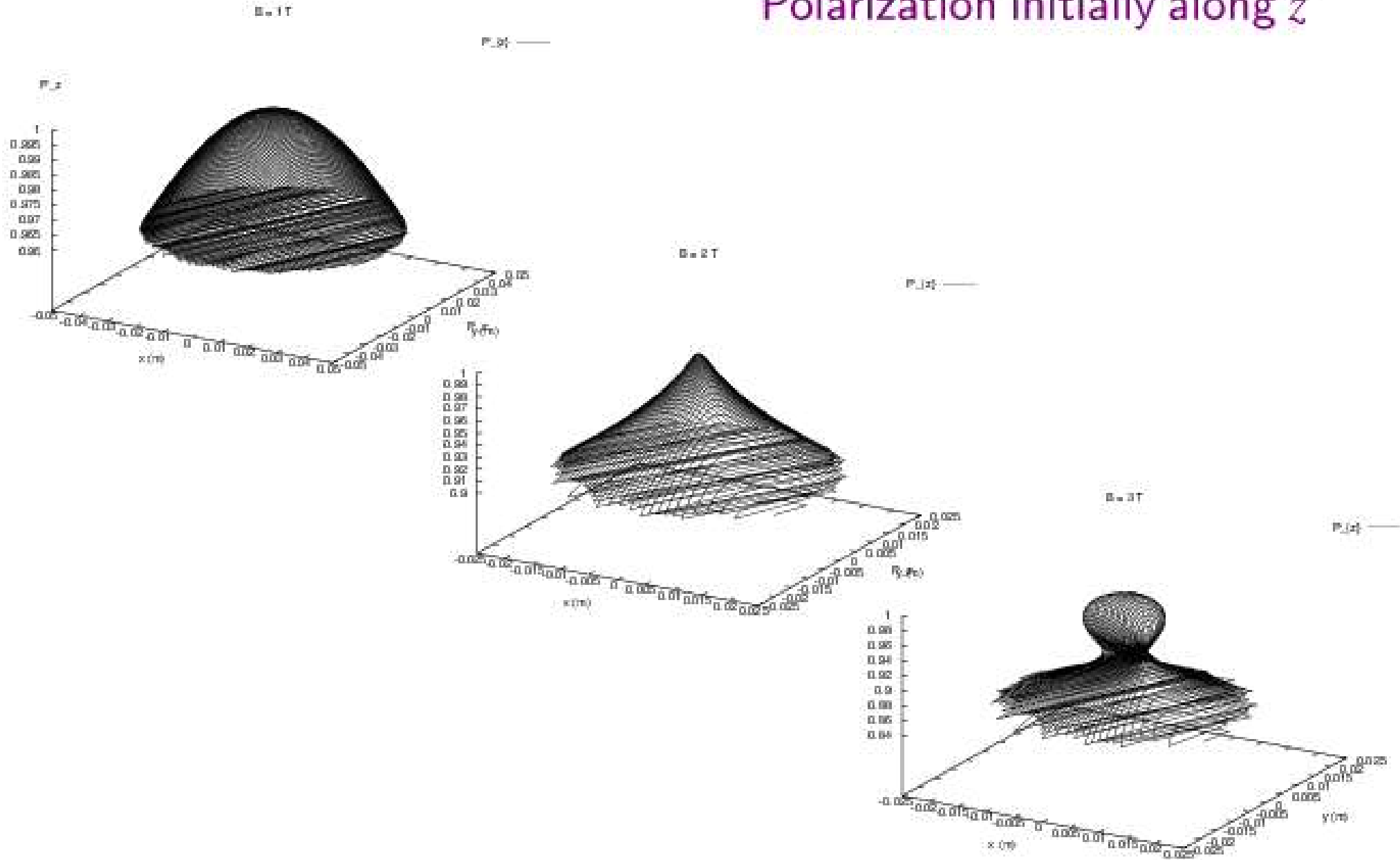


Gaussian profile



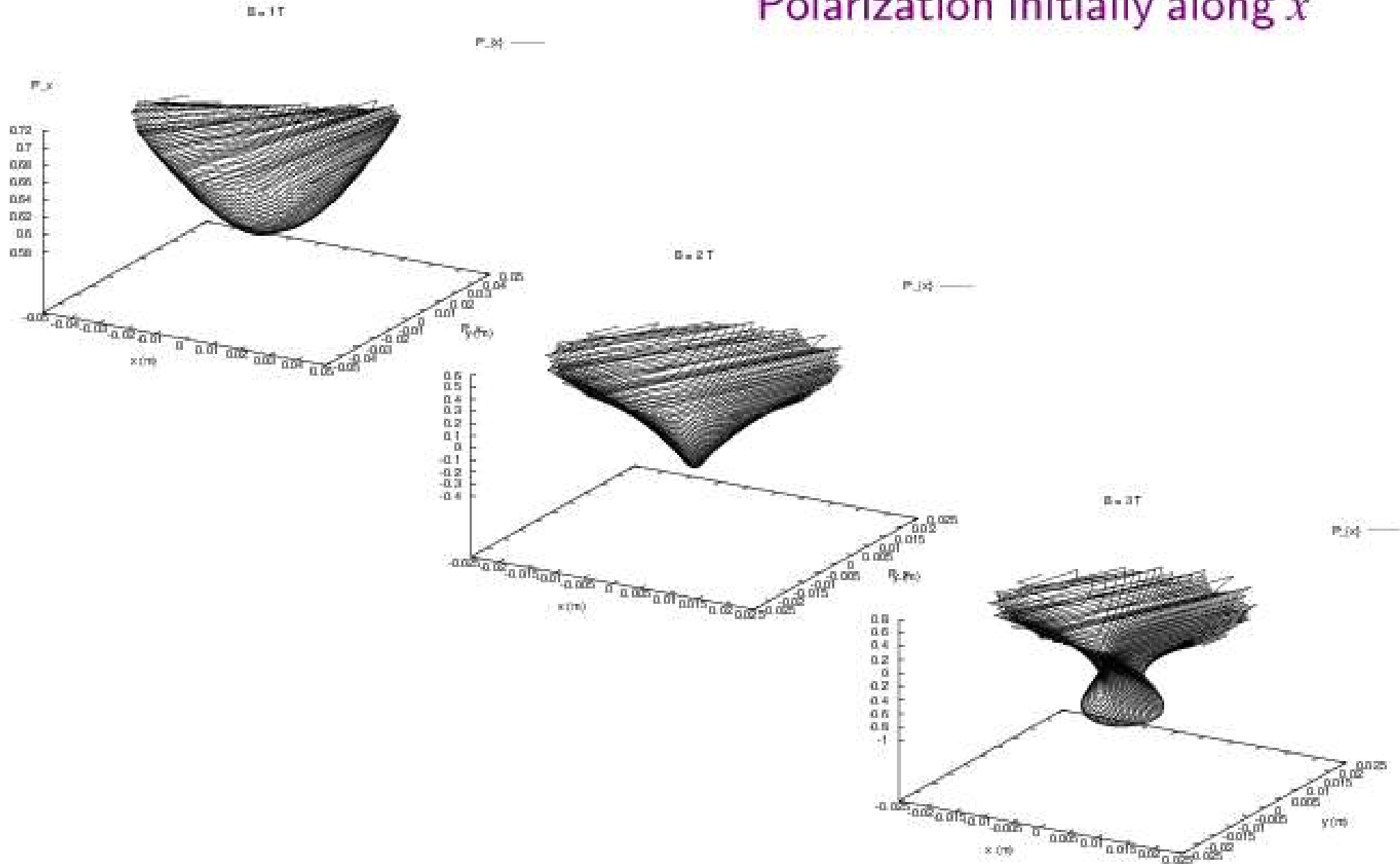
ALC: Phase distribution

Polarization initially along z



ALC: Phase distribution

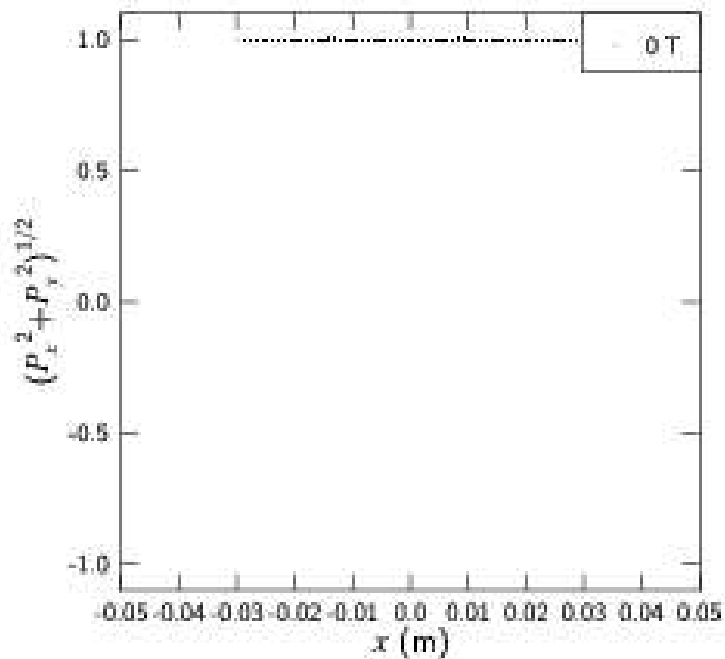
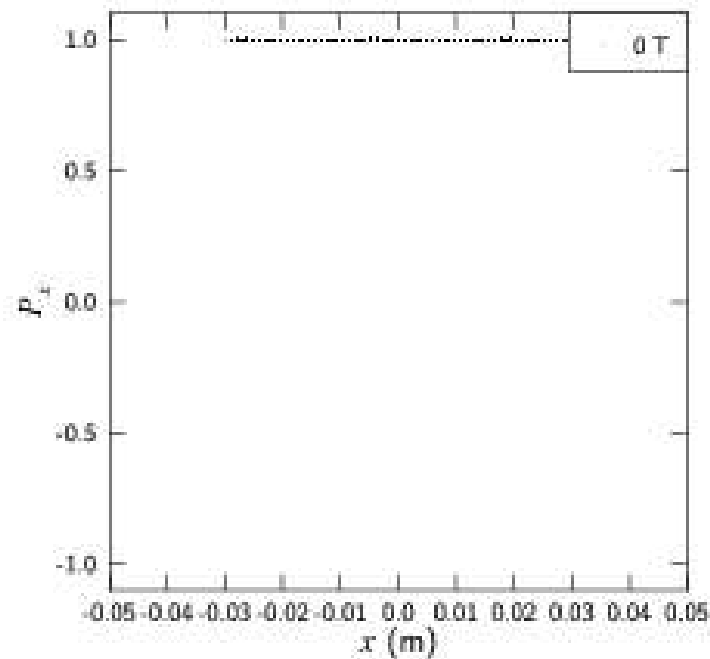
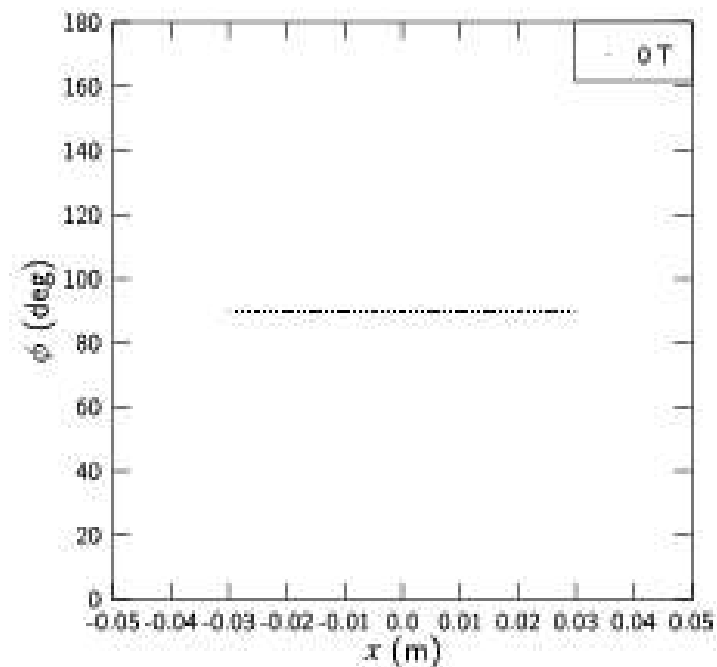
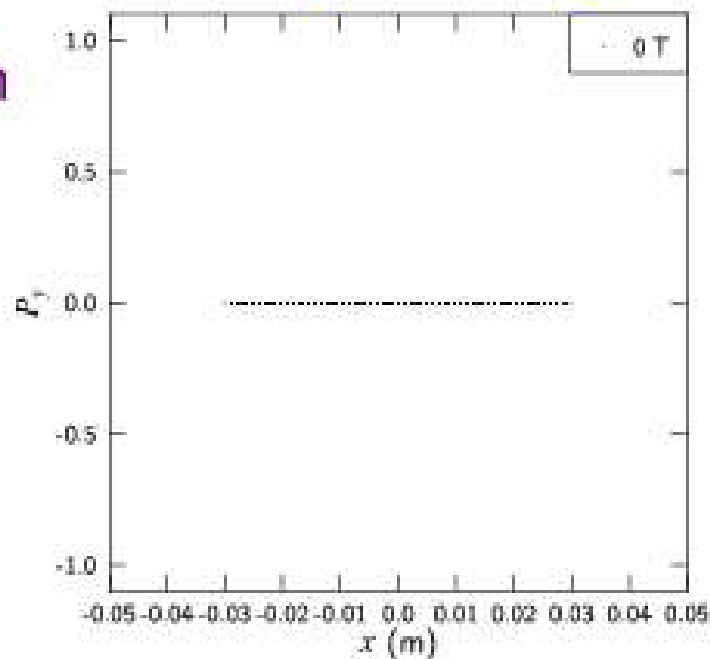
Polarization initially along x



Polarization initially along x

Beam radius 3 cm

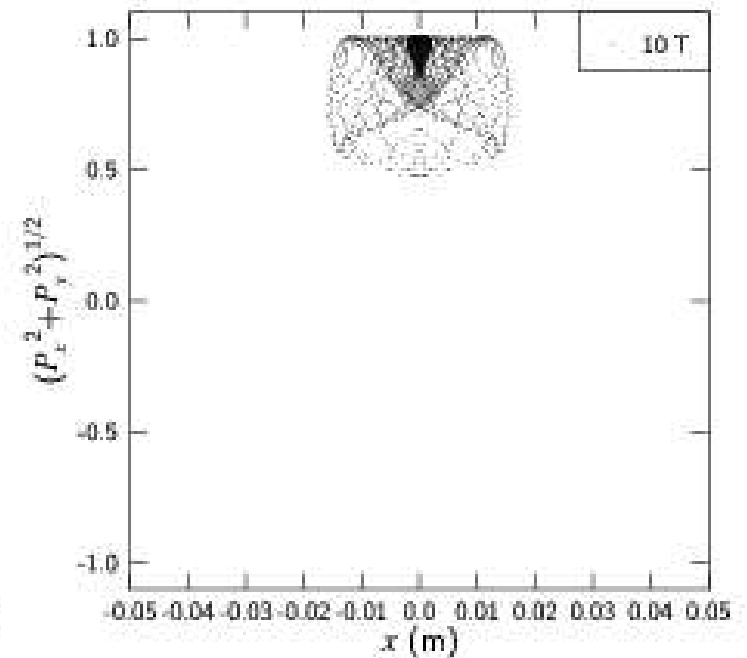
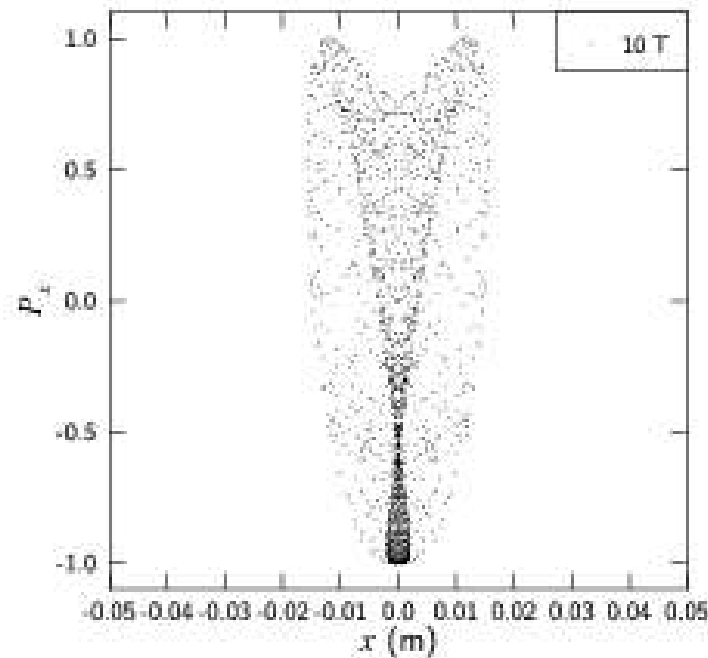
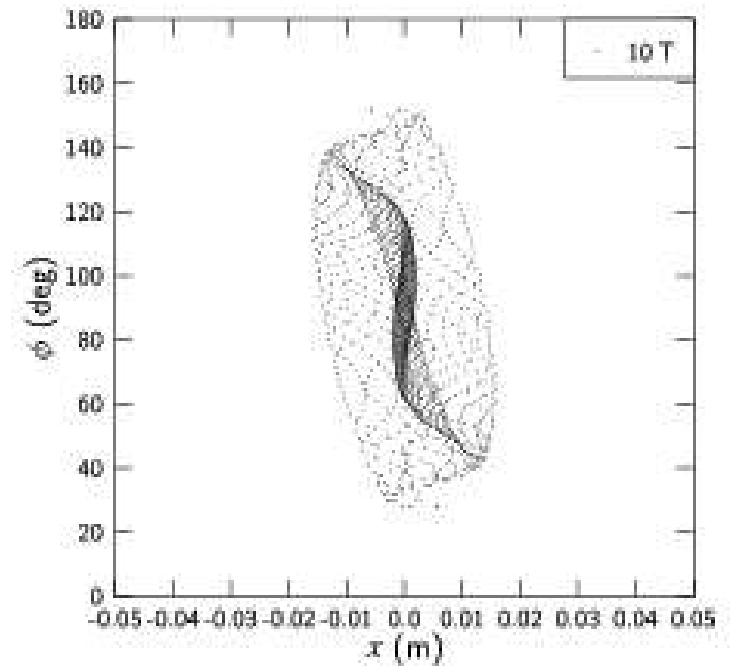
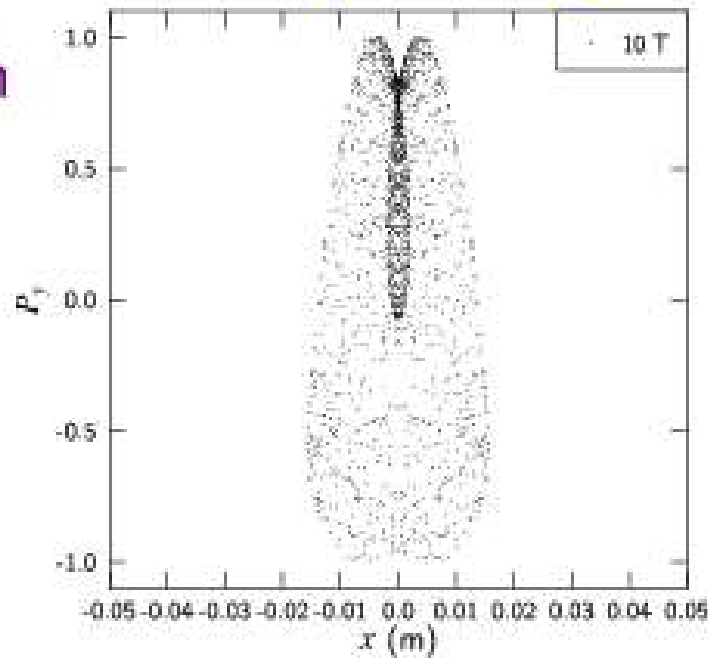
$B = 0 \text{ T}$



Polarization initially along x

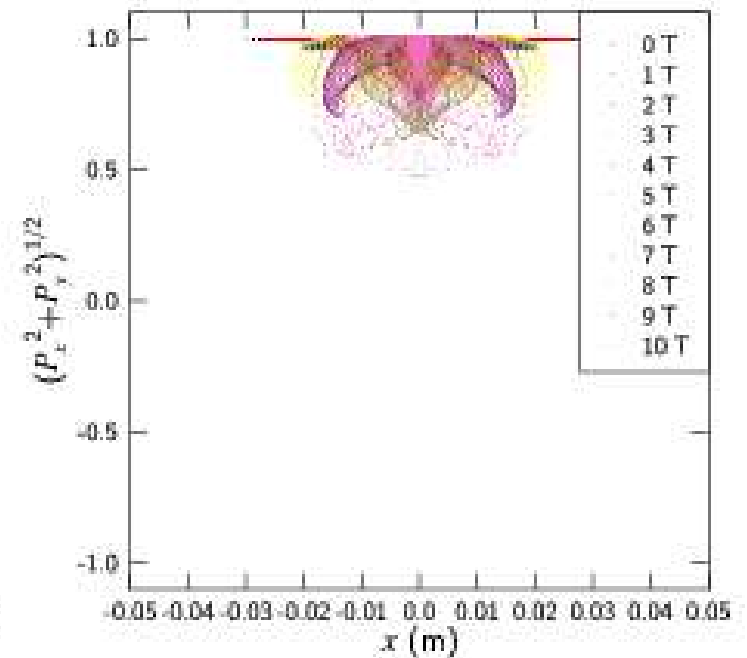
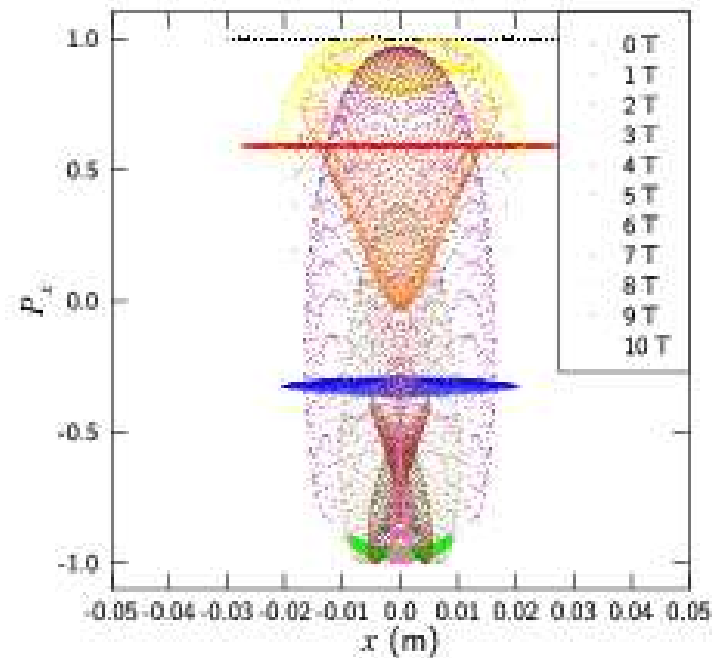
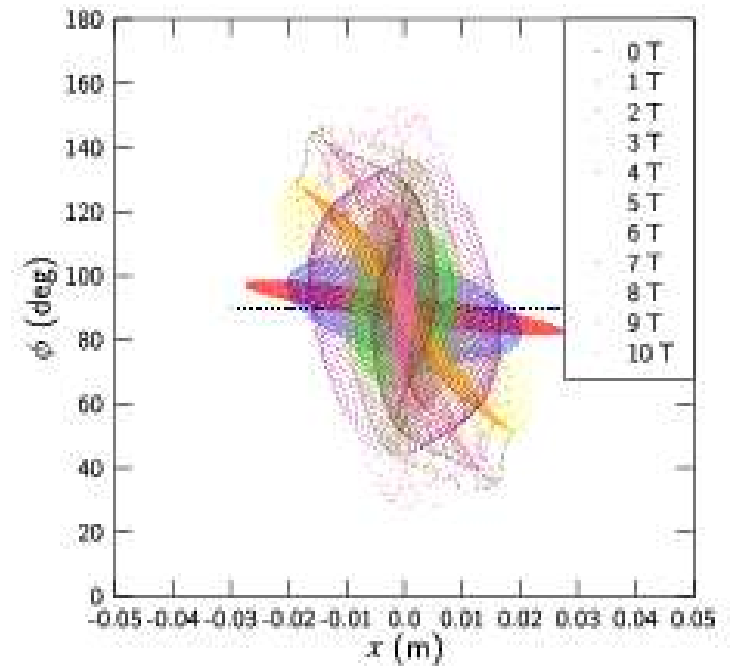
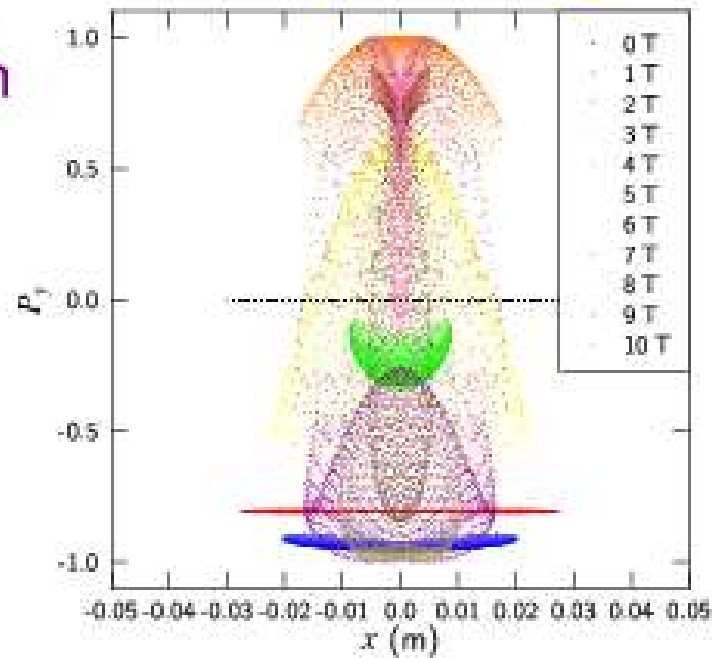
Beam radius 3 cm

$B = 10 \text{ T}$



Polarization initially along x

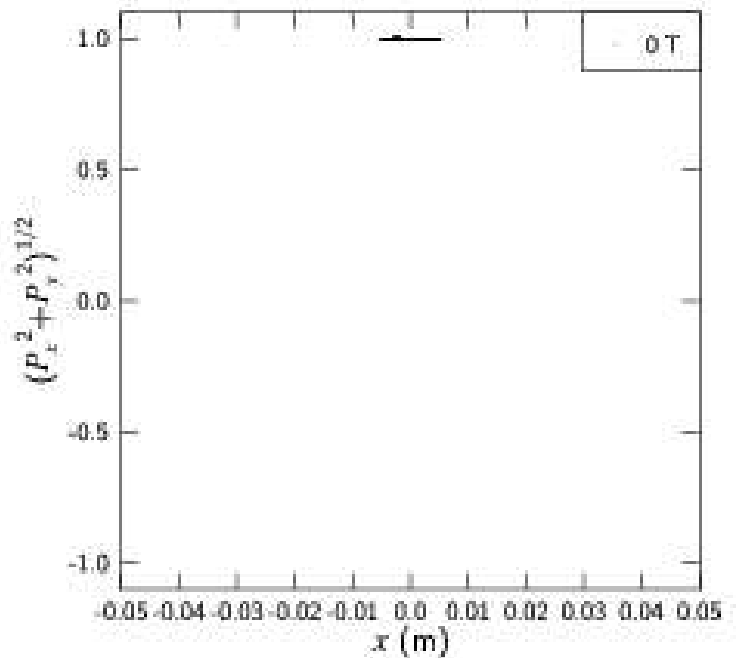
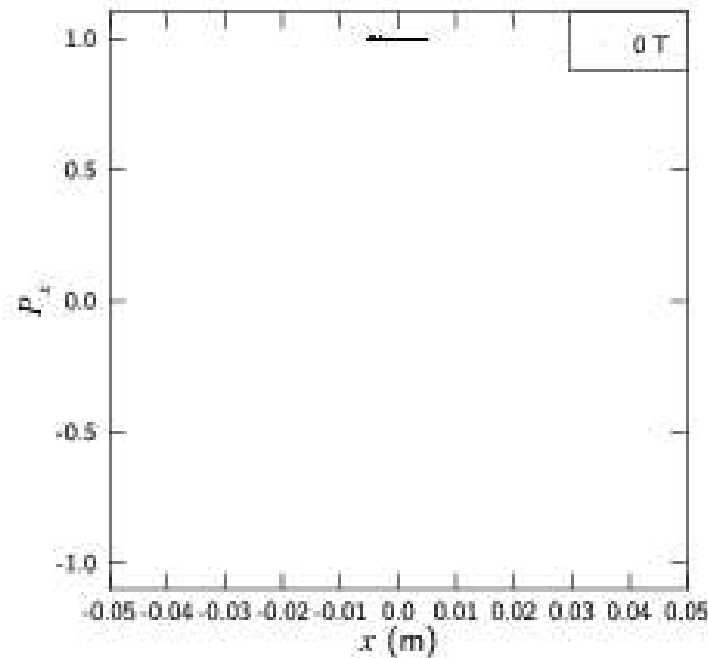
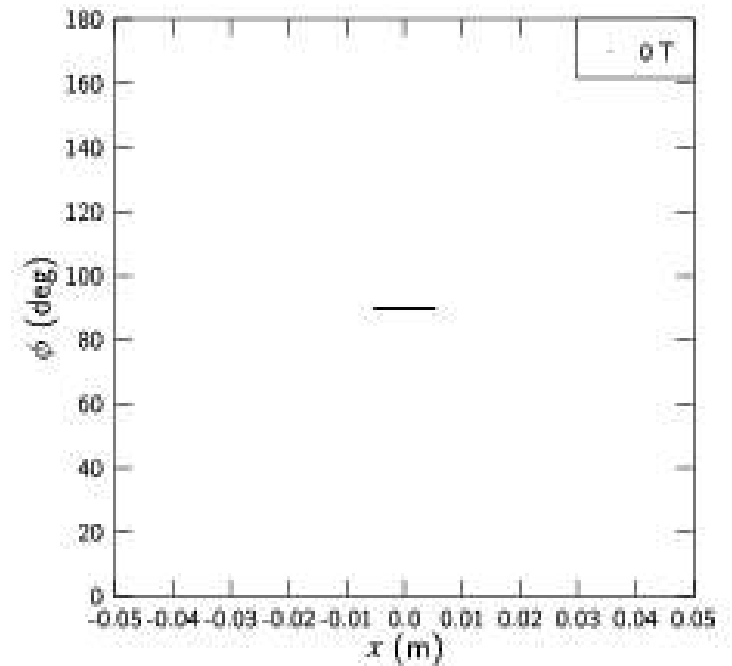
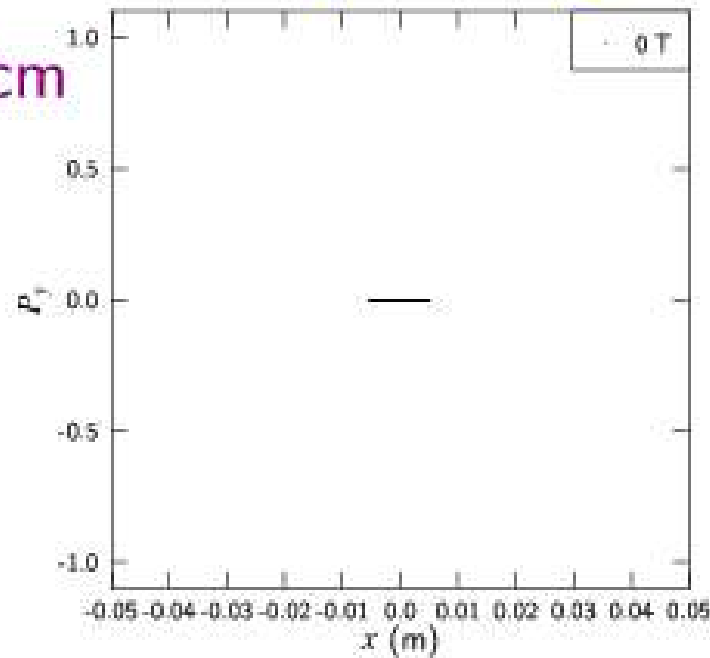
Beam radius 3 cm



Polarization initially along x

Beam radius 0.5 cm

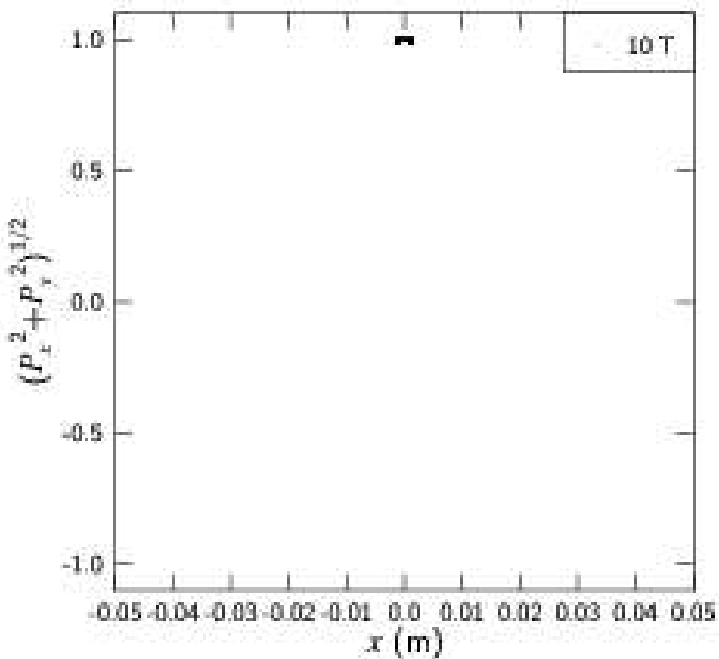
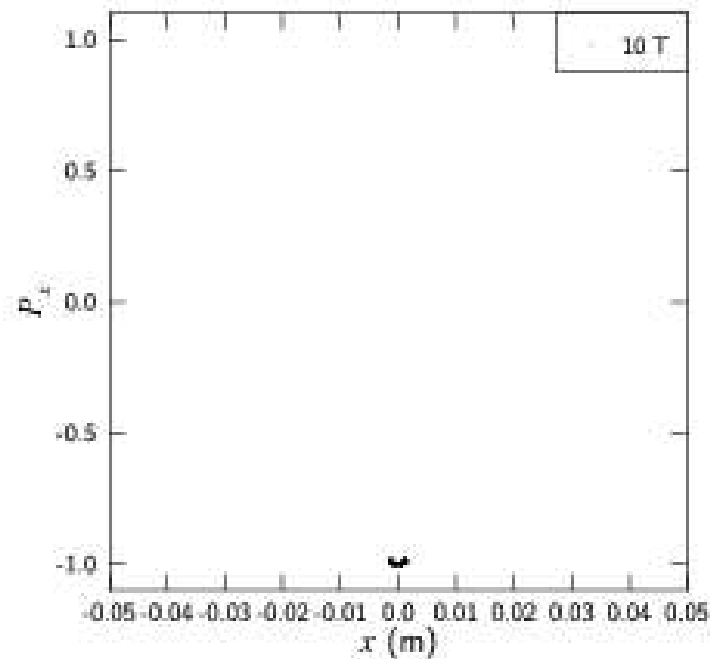
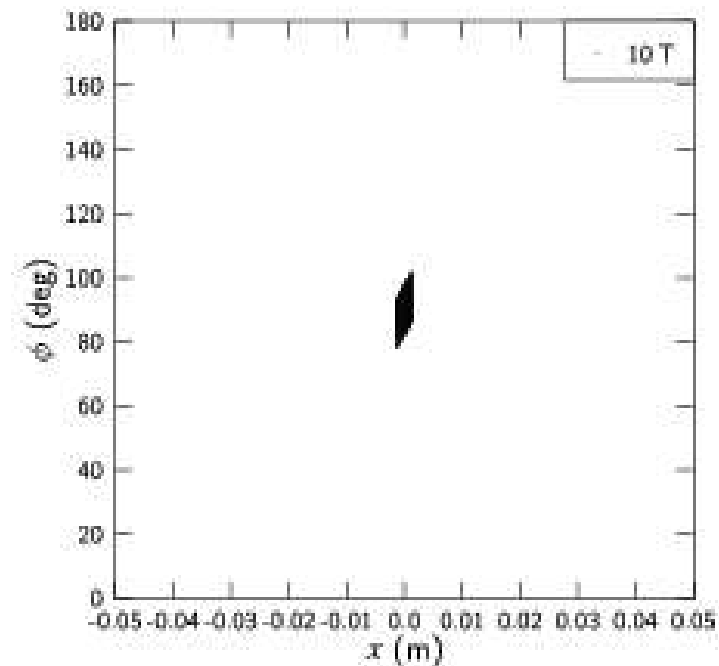
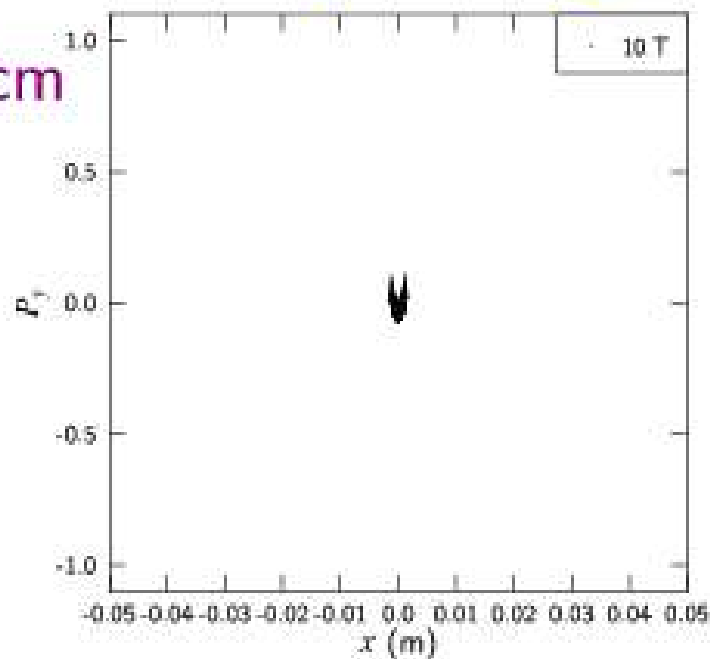
$B = 0$ T



Polarization initially along x

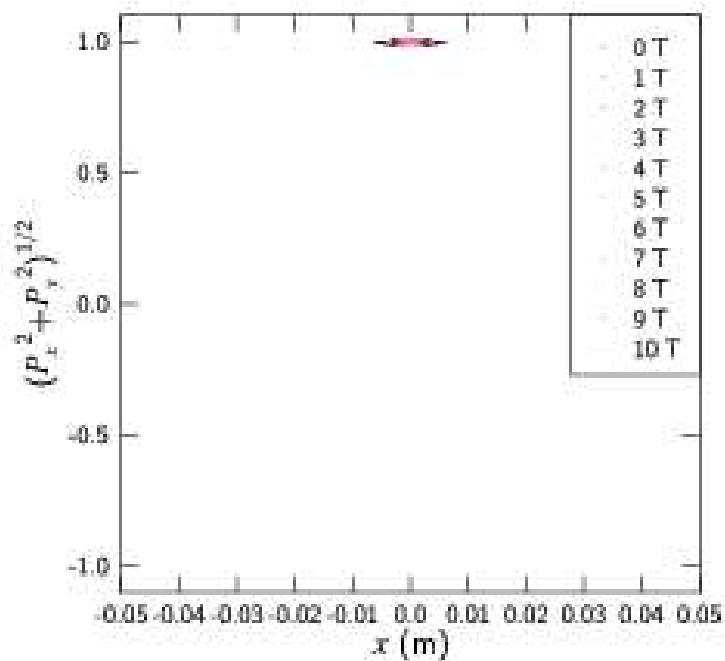
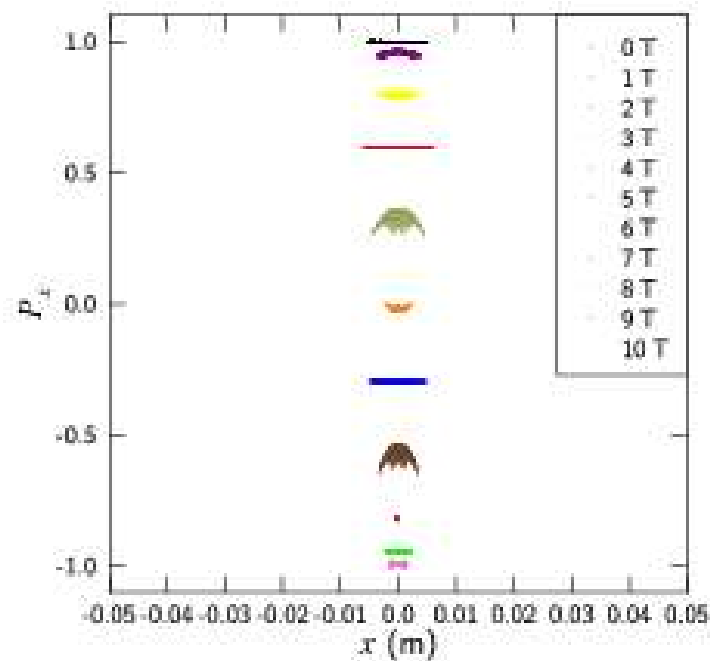
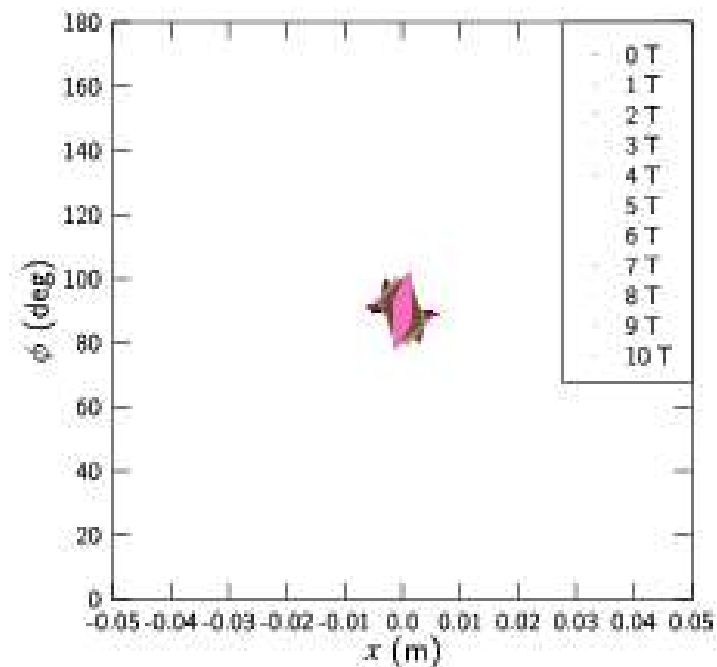
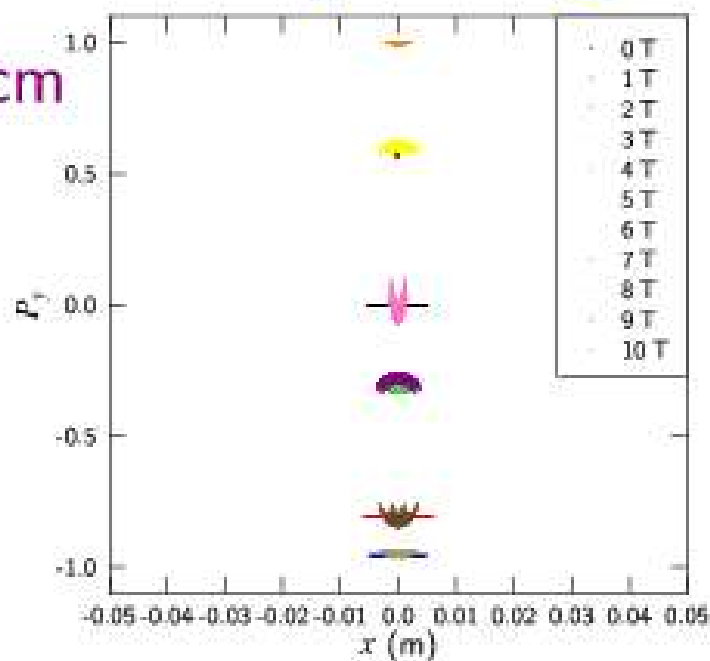
Beam radius 0.5 cm

$B = 10$ T



Polarization initially along x

Beam radius 0.5 cm



Decay positrons

Considerations

Lighter and faster particles

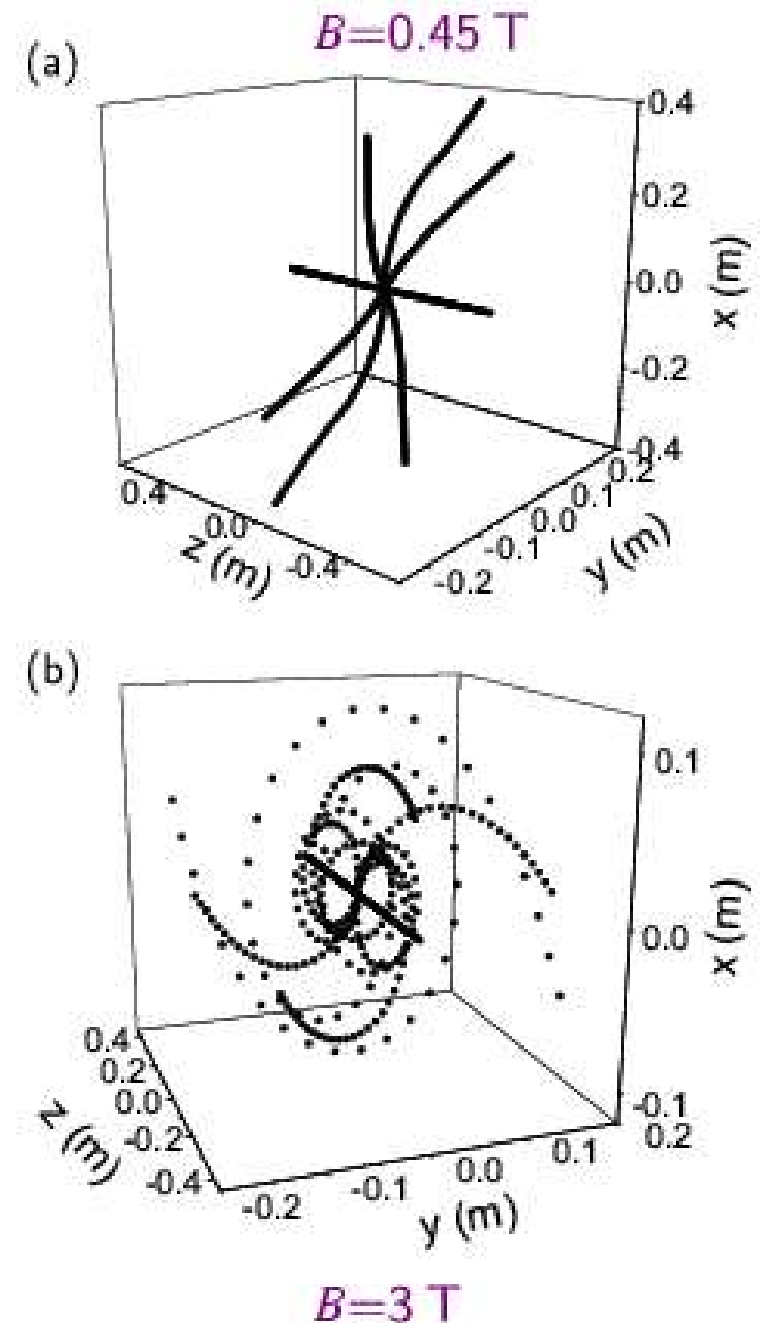
Relativistic corrections more crucial

Other important physical processes to include?

Muon decay has been implemented in both program packages

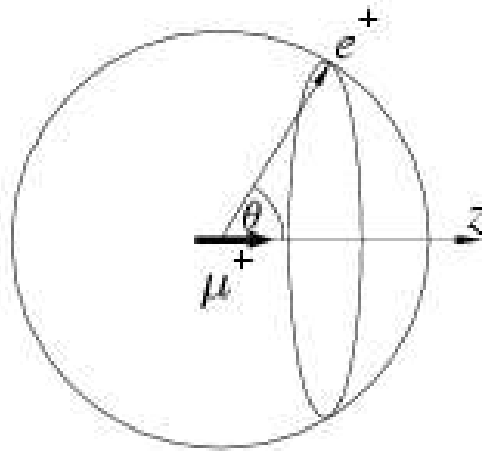
Must now consider detector arrangements

T Lancaster, D.Phil Thesis, Oxford (2004)

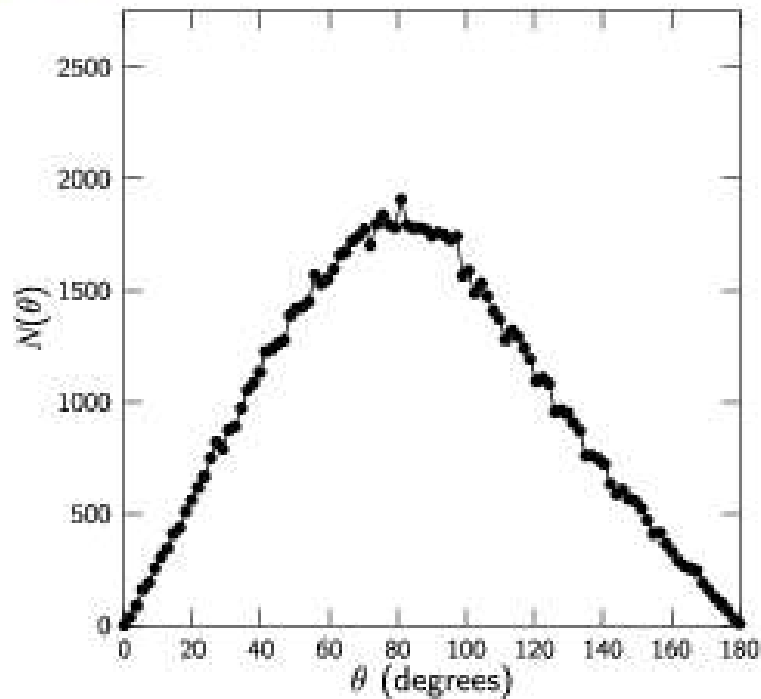


Decay positrons

Fictional spherical detector

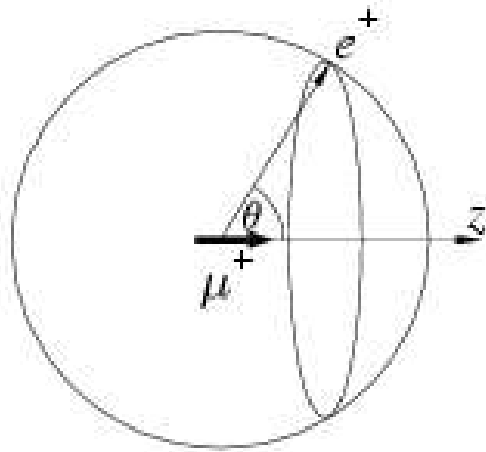


Uniform field: $B=0$ T

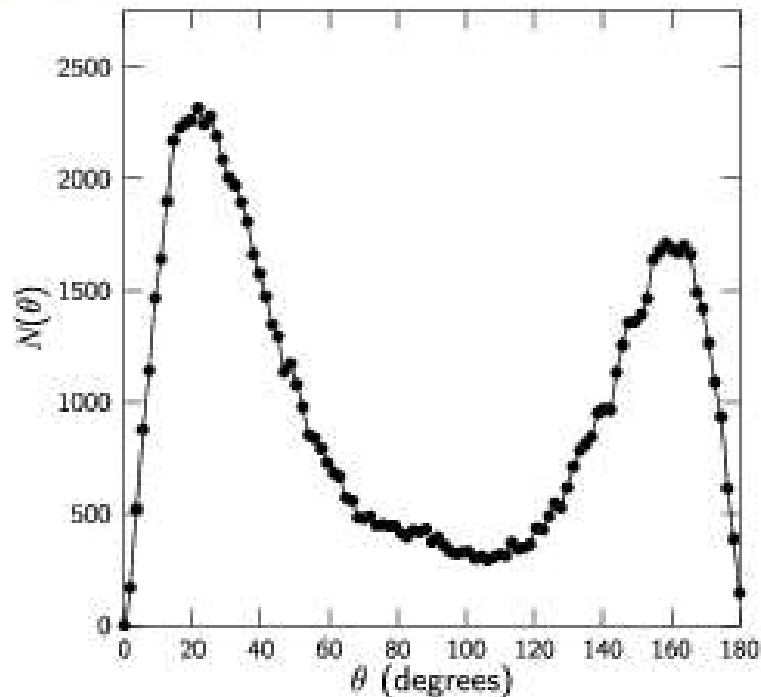


Decay positrons

Fictional spherical detector

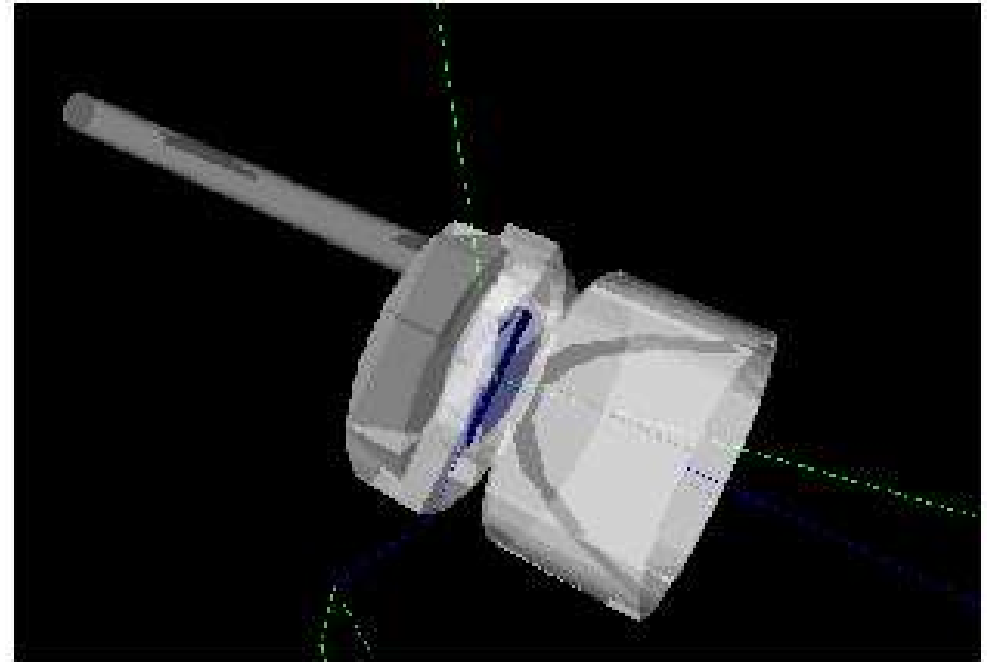
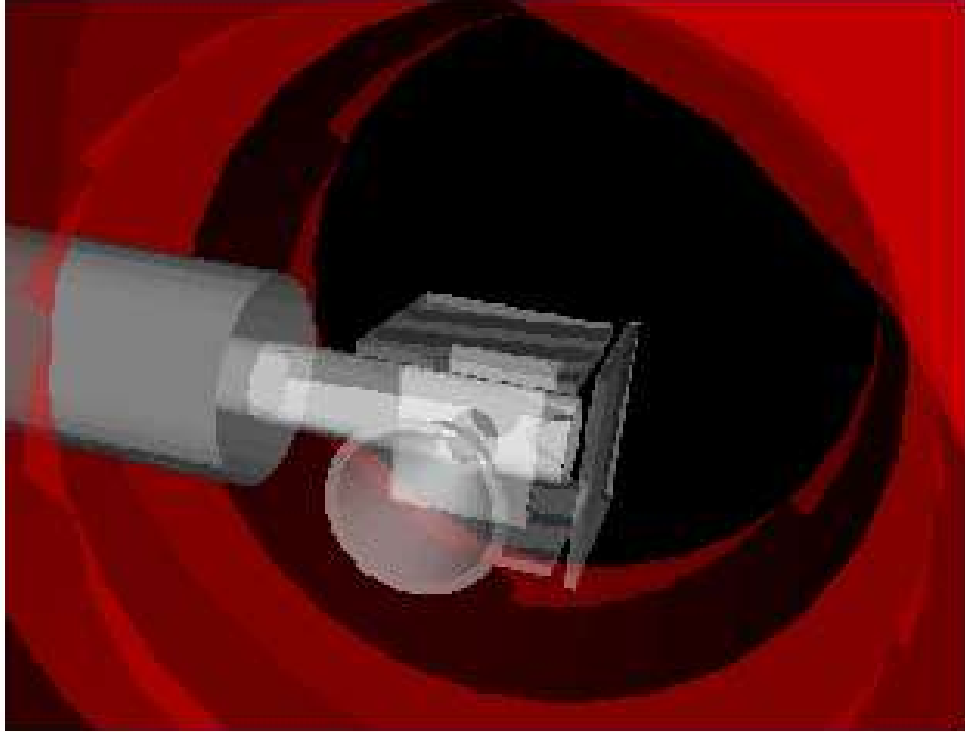


Uniform field: $B=8$ T



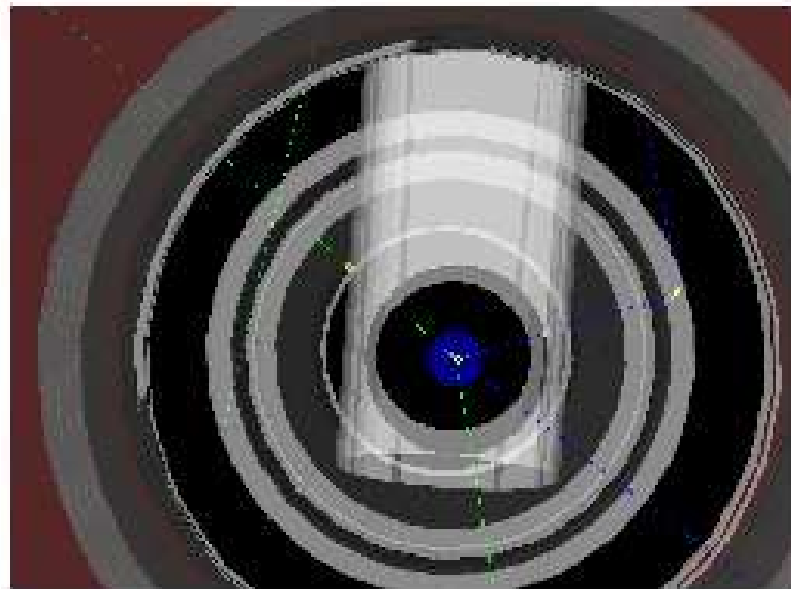
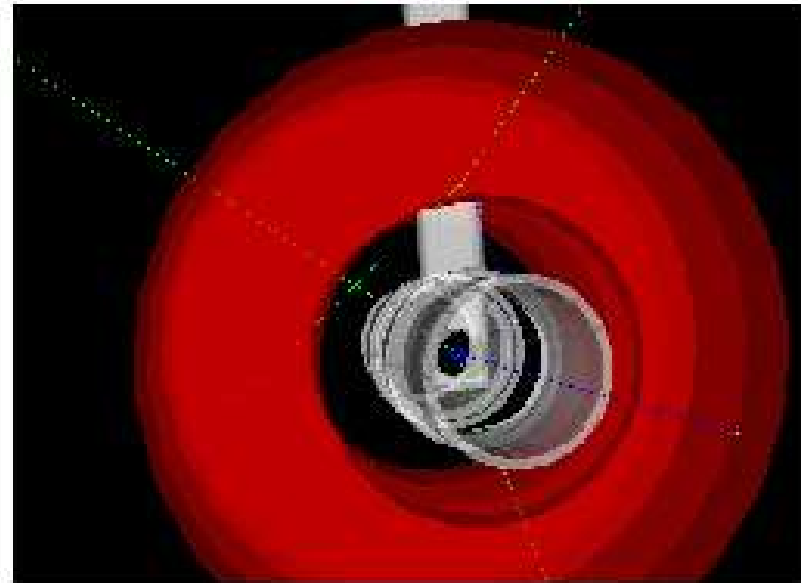
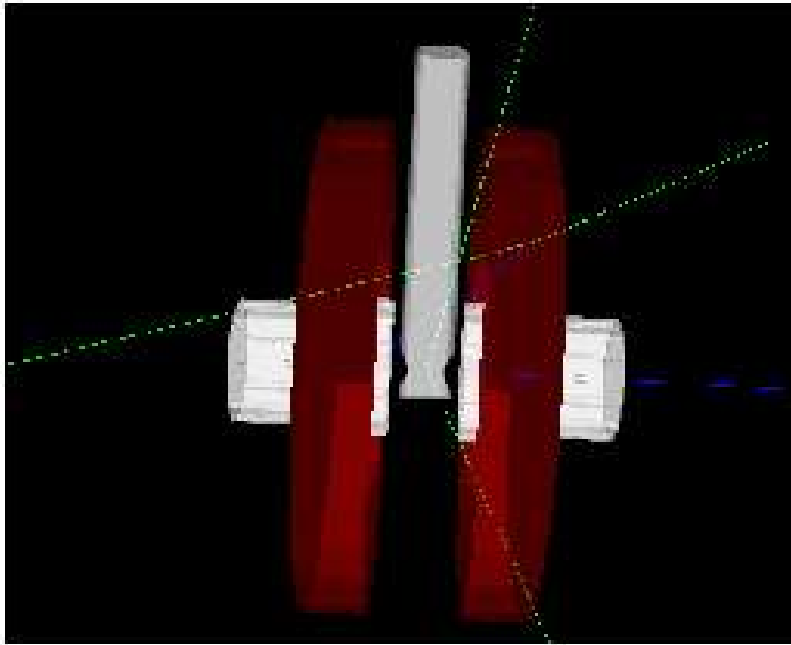
Full instrument simulation

GPS and ALC



Full instrument simulation

EMU



Cylindrical detectors I

Considerations:

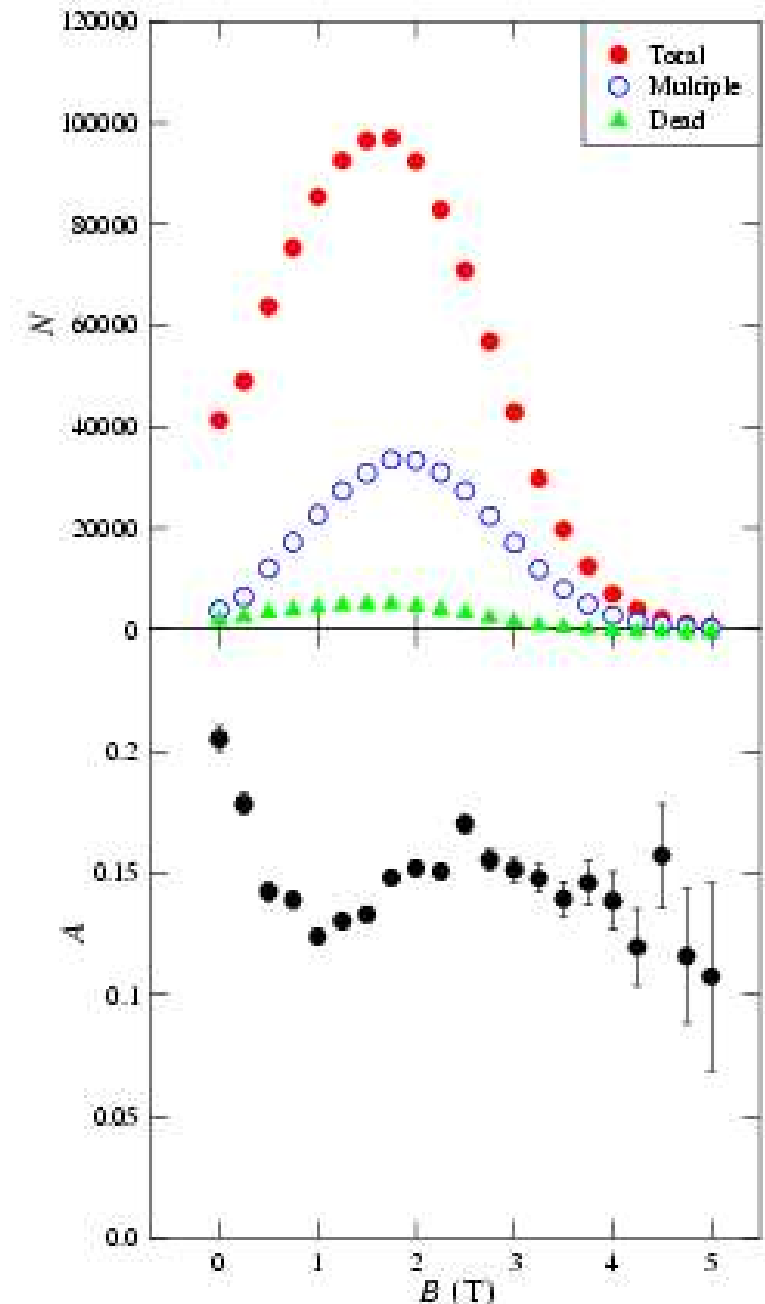
Cyclotron radius:

$$r = \frac{|\mathbf{v}_T| \xi}{qBc^2}$$

Lots of multiple hits when cyclotron radius matches detector radius

At a pulsed source we worry about detector deadtime

At high fields cyclotron radius smaller than detector radius so we detect very few events



Cylindrical detectors II

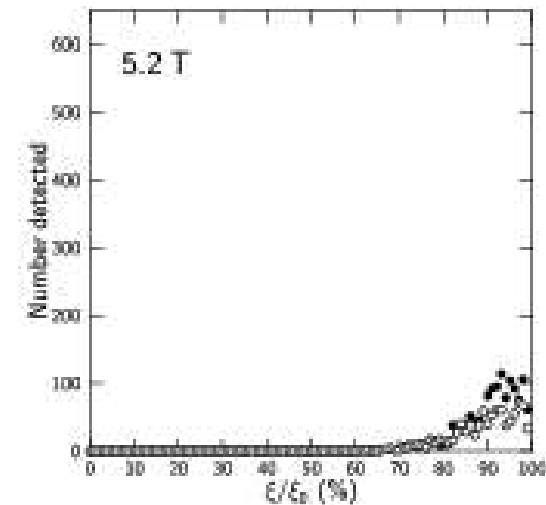
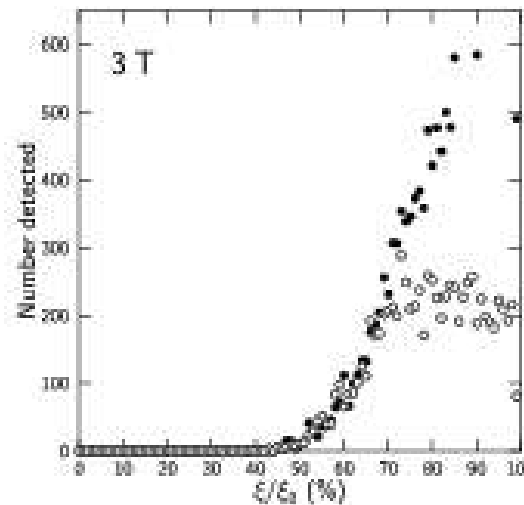
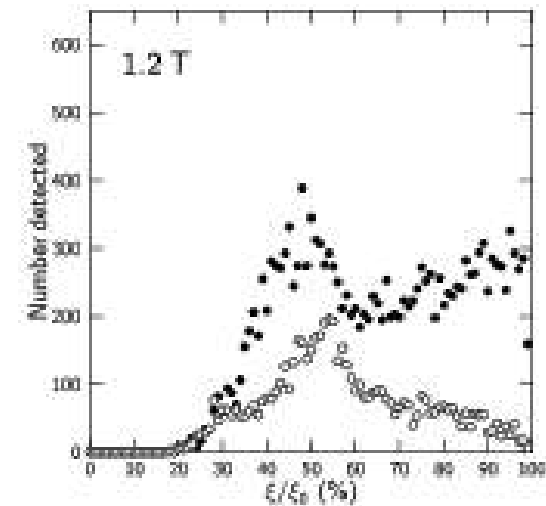
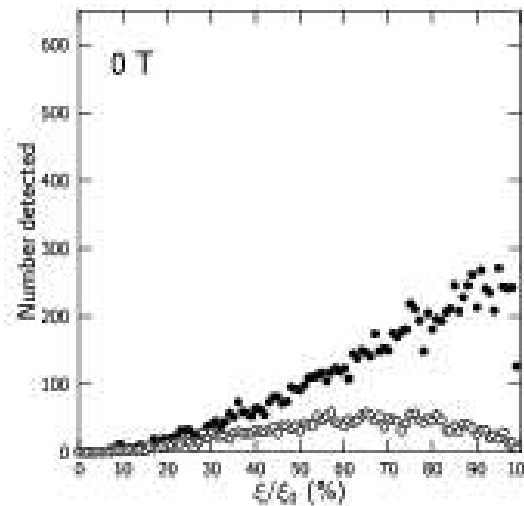
Energy degradation

Cyclotron radius:

$$r = \frac{|\mathbf{v}_T| \xi}{qBc^2}$$

Field acts as an energy degrader for cylindrical detectors

Figure shows number detected in forward (closed circles) and backward (open circles) detectors



Conclusions

Simulations have been carried out using Tofu and Geant4

Incoming muon trajectory and polarization has been calculated for various field profiles

Muon decay has been implemented in both packages

Tests of detector arrangements are in progress